

RIP-3000

RECOMP III INTERPRETIVE PROGRAM

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by

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RIP-3000

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GLOSSARY

ACCUMULATOR	An internal storage device which holds one of the operands prior to executing an arithmetic instruction and which usually retains the result of the instruction.
ADDRESS	A decimal number in the range. 0 through 3000, which identifies a particular location in the RIP-3000 memory.
DUMP	To output the contents of a block of memory on punched paper tape or on the typewriter.
INDEX REGISTER	An internal storage device which holds a value by which an instruction address may be modified prior to execution.
LOOP	A sequence of instructions which is executed repetitively for a specified number of times before proceeding with the next part of the program.
MEMORY	The main internal storage area in a computer, used to store both instructions and data.
OVERFLOW	The generation of a value beyond the capacity of the accumulator through an arithmetic operation.
PROGRAM	A sequence of instructions to do a particular problem.
SUBROUTINE	A sequence of instructions which performs some well-defined function and which is used in common by more than one program.
TRACE	A mode of program operation in which each instruction, as it is executed, is printed out along with sufficient information to define the effect of the instruction.
TRANSFER	A programmed departure from the linear sequence in which instructions are stored in memory.
WORD	The contents of one internal storage location. In RIP-3000 programs, a word may contain one instruction, one data value, or five alphanumeric characters.

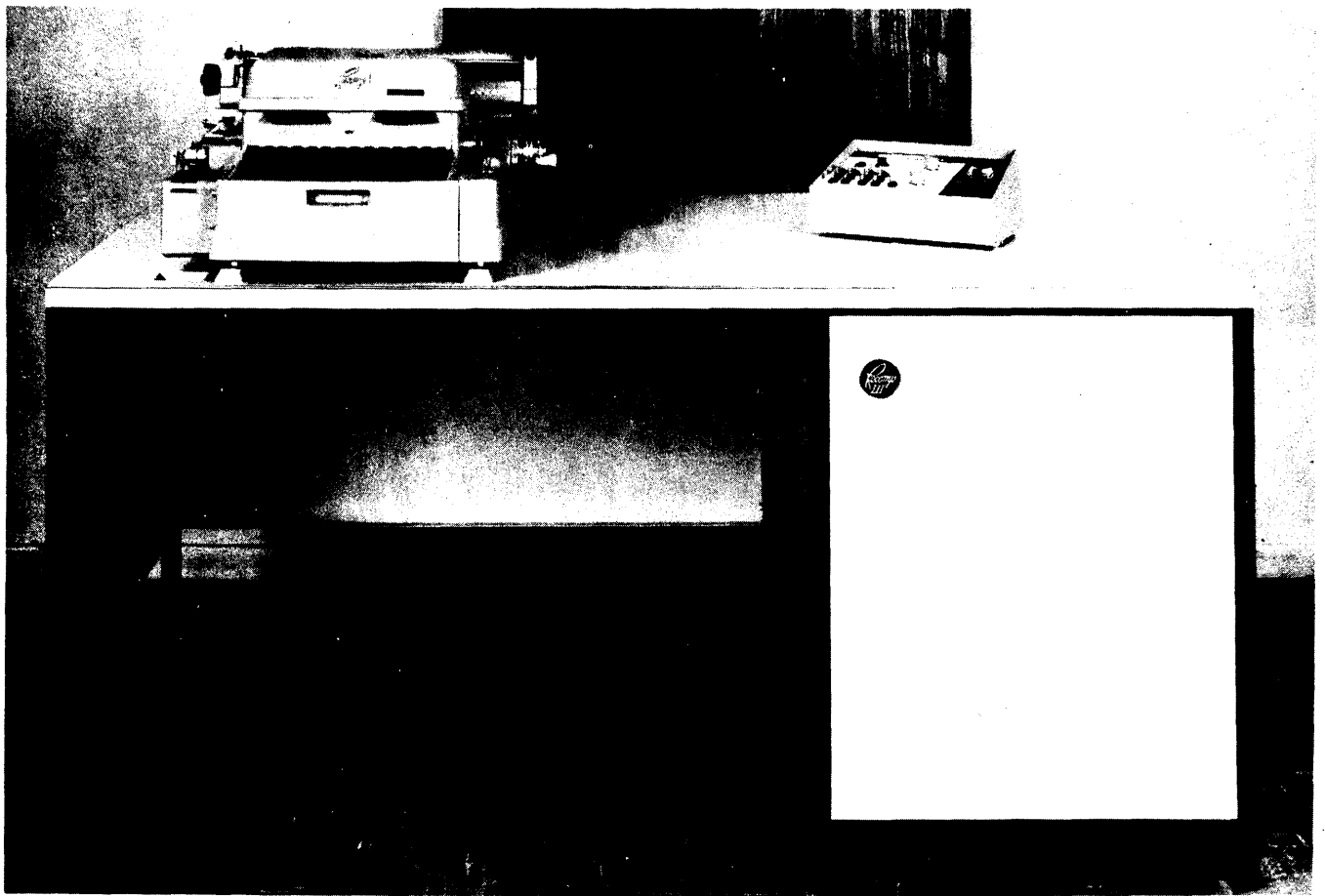


Figure 1.

I. INTRODUCTION

The RIP-3000 Interpretive Program for the Autonetics RECOMP III computer provides the facility for programming in a simplified and abbreviated coding language. Little knowledge of the internal functions of the computer is required. A RIP-3000 language program consists of a list of instructions to the RIP-3000 Interpreter defining the operations to be performed. The instructions are written in the sequence in which they are to be executed. Each required operation consists of a single, meaningful, alphabetic character or special symbol. Addresses and numerical data are expressed in decimal form. The programmer need not be familiar with any number system other than decimal.

RIP-3000 interprets each instruction and provides the necessary machine language instruction(s) to perform the required operation. In many cases, a single instruction is sufficient to direct RIP-3000 to perform a complex mathematical function. The programmer has at his disposal nine index registers which are maintained by RIP-3000 for address modification and loop control.

The RIP-3000 Interpretive Program is a powerful and versatile tool which enables the solution of complex problems with a minimum of coding time and effort. It is particularly valuable where the computer is used on an open shop basis or where programming experience is limited.

II. THE RIP-3000 INTERPRETIVE PROGRAM

GENERAL

Programming in the RIP-3000 language is simple and straightforward without sacrificing flexibility of approach in the solution of a problem. A full 3000 words of memory are available for program and data storage. The remainder of memory is occupied by the Load/Start routine and by RIP-3000 and its subroutine library.

A program to be processed by RIP-3000 may be entered via either the Flexowriter Keyboard or the tape reader. Each RIP instruction word, as it is entered, is converted to a transfer to an appropriate sequence of instructions within the Interpreter. The converted instruction is then stored in its assigned memory location relative to the first word of the program. When the entire program has been processed in this manner, it is in memory, ready for execution.

Once this input phase of RIP processing is complete, the programmer may elect to dump the processed program on tape. Future runs of the program may then be made without undergoing this initial input processing phase. The programmer also has the option of listing the program symbolically on the typewriter.

WORD FORMATS

A RIP-3000 instruction word contains from one to three parts, depending upon the operation specified. The first part of every instruction is a one-character operation code. For most instructions, this is followed by an address specifying the memory location of an operand. In some cases, this second part contains the operand or an identification key rather than an address. The third part is a one-digit index tag and is used only when an index register is involved in the execution of the instruction.

The index tag must not be used with operations t, w, or m. Following are some examples of typical instruction words:

+ 2000	Add the contents of location 2000 to the contents of the accumulator.
l 75 2	Load the value, 75, into index register 2.
p	Make the sign of the accumulator positive.

Data words and constants are input and output in decimal form. On input, a value is expressed as a signed decimal number, including a decimal point where appropriate, and may include a power of 10 by which the number is to be multiplied. All output data is expressed as sign, one-digit integer, decimal point, eight-digit fraction and signed power of 10 by which the number is to be multiplied.

Following are some typical data words:

3724	Integer. Plus sign may be omitted. -- Input format only.
-37.24	Integer and fraction -- Input format only.
-23.845+3	Integer, fraction, and power of 10 -- Input format only.
+2.53972648 +04	Integer, fraction, and power of 10 -- Output format.

OPERATION CODES

There are 31 operation codes available in the RIP-3000 repertoire. Each operation code is expressed as a single symbol. The symbols have been chosen for their mnemonic significance. Thus, the symbol "+" stands for "add"; the letter "s" stands for "store"; etc. The operation code directs RIP-3000 to set up the machine instructions necessary to perform some defined function.

The operation code is the first character entered for each RIP-3000 instruction. Any symbol in this position which is not a part of the RIP-3000 repertoire will cause "bad" to be printed on the typewriter. RIP-3000 will now accept the corrected symbol.

An operation code which does not require an address (z, p, n, e, d, or q) may be followed immediately by a carriage return or a comma, either of which defines the end of the instruction word.

ADDRESSES

The address portion of an instruction is entered after the operation code. It may be preceded by any number of spaces, if desired. Addresses are entered in decimal, and must be in the range 0 through 3000. The address, 3000, refers to the RIP accumulator.

An address which is to be followed by an index tag must be terminated by one or more spaces. Otherwise, it is terminated by a comma or carriage return, either of which defines the end of the instruction.

An erroneous address may be corrected before termination by following it with a slash (/) or bracket (]), followed by the correct address. Any address outside the range 0 through 3000 will cause "bad" to be printed on the typewriter. The instruction must now be re-entered from the beginning.

Any non-numeric characters, except space, carriage return, comma, bracket or slash, will be ignored if included as part of an address.

INDEXING

RIP-3000 provides nine index registers for the purpose of loop control, counting, and sequential list processing. Indexing is applied to an instruction by entering the index tag (1 through 9), following the space(s) which defines the end of the address. When an instruction is indexed, the effective address is determined, each time the instruction is executed, by subtracting the current contents of the specified index register from the original instruction address.

For example, if index register 3 contains 20, the instruction, + 2300 3, would add the contents of location 2280 to the contents of the accumulator.

CAUTION

Indexing must not be applied to the Transfer (t), Wait and Transfer (w), and Mark and Transfer (m) instructions. Inclusion of the index tag in these cases will completely disrupt the intended program sequencing.

An erroneous index tag may be corrected before termination by following it with a slash (/), followed by the correct tag. Any tag over 9 will cause "bad" to be printed on the typewriter. The instruction must now be re-entered from the beginning. The index tag, if used, is always followed by a carriage return or a comma to signify the end of the instruction.

PROGRAM STORAGE

To process or operate a program with RIP-3000, the Load/Start routine must be in memory in locations 0000₈ through 0177₈.

RIP-3000 occupies locations 0200_8 through 2067_8 . This leaves 3000_{10} locations available to the program being processed. This area is referred to as the RIP memory, and is addressed in decimal as locations 0000_{10} through 2999_{10} . Any location within this area may be specified as the starting location to input a program or a group of instructions or constants. Each such group is stored in memory in the sequence in which it is entered until a new starting location is given. RIP-3000 maintains its own location counter for this storage, separate from the computer's location counter.

If this RIP location counter is stepped beyond 2999, it returns to 0000. Thus, proper program sequencing requires that no instruction except a transfer instruction (t or w) be located in 2999.

MATHEMATICAL FUNCTION SUBROUTINES

Included as a part of RIP-3000 are seven mathematical function subroutines (sine, cosine, log base 10, log base e, 10^X , e^X and arc-tangent.) A single instruction (g), with an identification key in the address field, may be used to execute any of these subroutines.

Provision has been made for the user to add up to five additional subroutines to the RIP-3000 library. The procedure for incorporating a new subroutine is described in Appendix 1.

OVERFLOW

An arithmetic operation which generates a result beyond the capacity of one computer word results in a condition known as "overflow." The maximum absolute value which may be contained in a word is approximately 10^{38} . The minimum non-zero absolute value which may be contained is approximately 10^{-38} . If this range is exceeded in executing a program, the computer will halt and an error note will be printed giving the location of the instruction which generated the error.

The RIP-3000 operations which can cause overflow are +, -, ., /, v, \uparrow , r, and g.

III. THE INSTRUCTION LIST

ARITHMETIC OPERATIONS

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>	
<table border="1"><tr><td>] </td></tr></table>]	0000 through 3000	Yes	Clear and Add
]				

The contents of the accumulator are replaced by the contents of the addressed memory location. The word in memory remains intact. The address may be modified by indexing.

An address of 3000 (RIP accumulator) will cause the instruction to do nothing, unless modified by an index register.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>	
<table border="1"><tr><td>+ </td></tr></table>	+	0000 through 3000	Yes	Add to Accumulator
+				

The contents of the addressed memory location are added to the contents of the accumulator, and the sum is left in the accumulator. The word in memory remains intact.

The address may be modified by indexing.

An address of 3000 will cause the instruction to double the contents of the accumulator, leaving the result in the accumulator.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>	
<table border="1"><tr><td>- </td></tr></table>	-	0000 through 3000	Yes	Subtract from Accumulator
-				

The contents of the addressed memory location are subtracted from the contents of the accumulator, and the difference is left in the accumulator. The word in memory remains intact.

An address of 3000 will cause the accumulator contents to be subtracted from the accumulator, leaving zero in the accumulator.

The address may be modified by indexing.

EXAMPLE

Assume the following: Location 2000 contain. the value, A.
 Location 2001 contains the value, B.
 Location 2002 contains the value, C.

The value, $2(A - B) + C$, will be computed by the following sequence of instructions, leaving the result in the accumulator.

<u>Location</u>	<u>Operation</u>	<u>Address</u>	<u>Index</u>	<u>Remarks</u>
1000]	2000		A to accumulator
1001	-	2001		A-B in accumulator
1002	+	3000		$2(A-B)$ in accumulator
1003	+	2002		$2(A-B) + C$ in accumulator

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
.	0000 through 3000	Yes	Multiply

The contents of the accumulator are multiplied by the contents of the addressed memory location, and the product is left in the accumulator. The word in memory remains intact.

The address may be modified by indexing.

An address of 3000 will cause the instruction to square the contents of the accumulator, leaving the result in the accumulator.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
/	0000 through 3000	Yes	Divide

The contents of the accumulator are divided by the contents of the addressed memory location, and the quotient is left in the accumulator. The word in memory remains intact.

The address may be modified by indexing.

An address of 3000 will cause the contents of the accumulator to be divided by the contents of the accumulator, leaving a value of 1 in the accumulator. NOTE: if the divisor is zero, an overflow will be generated, causing RIP-3000 to print an error note on the typewriter and halt.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
v	0000 through 3000	Yes	Inverse Divide

The contents of the addressed memory location are divided by the contents of the accumulator, and the quotient is left in the accumulator. The word in memory remains intact.

The address may be modified by indexing.

An address of 3000 will produce a quotient of 1 in the accumulator. NOTE: If the divisor is zero, an overflow will be generated, causing RIP-3000 to print an error note on the typewriter and halt.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
s	0000 through 3000	Yes	Store accumulator

The contents of the accumulator are stored in the addressed memory location, replacing the original contents of the memory location. The word in the accumulator remains intact.

The address may be modified by indexing.

An address of 3000 will cause the instruction to do nothing, unless modified by an index register.

EXAMPLE

Assume the following: Location 2000 contains the value, A.
 Location 2001 contains the value, B.
 Location 2002 contains the value, C.

The value, $AB/C + A/(B+C)$ will be computed by the following sequence of instructions leaving the result in the accumulator.

<u>Location</u>	<u>Operation</u>	<u>Address</u>	<u>Index</u>	<u>Remarks</u>
400]	2000		A to accumulator
401	.	2001		AB to accumulator
402	/	2002		AB/C in accumulator
403	s	2005		Store temporarily in 2005
404]	2001		B to accumulator
405	+	2002		B+C in accumulator
406	v	2000		A/(B+C) in accumulator
407	+	2005		AB/C + A/(B+C) in accumulator

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
-----------------	----------------	------------------	----------------

↑	0000 through 3000	Yes	Power
---	-------------------	-----	-------

The contents of the accumulator are computed to the power specified by the contents of the addressed memory location, and the result is left in the accumulator. The word in memory remains intact. The original contents of the accumulator must be greater than zero.

The address may be modified by indexing.

An address of 3000 will cause the contents of the accumulator to be computed to the power indicated by the original contents of the accumulator.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
-----------------	----------------	------------------	----------------

r	0000 through 3000	Yes	Square root
---	-------------------	-----	-------------

The square root of the contents of the addressed memory location is computed, and the result is left in the accumulator. The word in memory remains intact.

The address may be modified by indexing.

An address of 3000 will cause the square root of the accumulator contents to be extracted and left in the accumulator.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
-----------------	----------------	------------------	----------------

z	None	No	Clear Accumulator to Zero
---	------	----	---------------------------

The contents of the accumulator are set to zero.

An address or index tag with this instruction is meaningless and, if entered, will be ignored.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
-----------------	----------------	------------------	----------------

p	None	No	Set Accumulator Positive
---	------	----	--------------------------

The sign of the accumulator contents, if negative, is set to positive. If the sign is already positive, the instruction does nothing.

The magnitude of the value in the accumulator is not changed. An address or index tag with this instruction is meaningless and, if entered, will be ignored.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
n	None	No	Change Accumulator Sign

The sign of the accumulator, if negative, is set to positive.
The sign of the accumulator, if positive, is set to negative.

The magnitude of the value in the accumulator is not changed. An address or index tag with the instruction is meaningless and, if entered, will be ignored.

EXAMPLE

Assume the following: Location 1500 contains the value, A.
 Location 1501 contains the value, B.
 Location 1502 contains the value, C.
 Location 1503 contains the exponent, n.

The following sequence of instructions will compute the value, $-(A^n)/\sqrt{B} - |C|$, store the result in location 1504, and set location 1503 to zero.

<u>Location</u>	<u>Operation</u>	<u>Address</u>	<u>Index</u>	<u>Remarks</u>
2000]	1502		C to Accumulator
2001	p			C in Accumulator
2002	s	2100		Store temporarily in 2100
2003	r	1501		\sqrt{B} to Accumulator
2004	s	2101		Store temporarily in 2101
2005]	1500		A to Accumulator
2006	↑	1503		A^n in Accumulator
2007	n			$-(A^n)$ in Accumulator
2008	/	2101		$-(A^n)/\sqrt{B}$ in Accumulator
2009	-	2100		$-(A^n)/\sqrt{B} - C $ in Accumulator
2010	s	1504		Store in 1504
2011	z			Zero Accumulator
2012	s	1503		Zero location 1503

TRANSFER INSTRUCTIONS

Transfer instructions provide a control over the sequence in which instructions are executed. Instructions will be executed in the linear sequence in which they are stored in memory until a transfer

instruction is encountered. At this point, the sequence is interrupted, and control is transferred to a selected location in memory where processing is to be resumed. A transfer instruction may be unconditional, or it may be dependent upon the state of the value in the accumulator or in a particular memory location.

CAUTION: The index tag must not be used with t, w, or m.

<u>Op. Code</u>	<u>Address</u>	<u>Index</u>	<u>Meaning</u>
t	0000 through 3000	No	Transfer Control

Control is unconditionally transferred to the instruction in the addressed memory location.

An address of 3000 will cause a transfer to the accumulator. In this case, if the accumulator contains anything except a "t" or "w" instruction, control of the program will be lost.

The index tag must not be used. If an index tag is entered, program control will be lost.

<u>Op. Code</u>	<u>Address</u>	<u>Index</u>	<u>Meaning</u>
w	0000 through 3000	No	Wait and Transfer

Computer operation will halt upon encountering this instruction. Moving the COMPUTE switch on the control panel to "halt" and back to "compute" will cause operation to be resumed, starting with the instruction contained in the addressed memory location.

An address of 3000 will cause a transfer to the accumulator. In this case, if the accumulator contains anything except a "t" or "w" instruction, control of the program will be lost.

The index tag must not be used. If an index tag is entered, program control will be lost.

<u>Op. Code</u>	<u>Address</u>	<u>Index</u>	<u>Meaning</u>
b	0000 through 3000	Yes	Conditional Branch

Control will be transferred subject to the condition of the word in the addressed memory location or the accumulator location, 3000. If the word is less than zero, no branch will occur and the next instruction in sequence will be executed. If the word

is equal to zero, the next instruction in sequence will be skipped. If the word is greater than zero, the next two instructions in sequence will be skipped.

The address of the word on which the branch is conditional may be modified by indexing.

EXAMPLE

Assume the following: Location 2500 contains the value, A.
 Location 2510 contains the value, B.

The instruction sequence will follow will compute A - B. If the result is less than zero, it will store it in location 1000. If the result equals zero, it will store it in location 1001. If the result is greater than zero, it will store it in location 1002. When finished, it will halt. Manual restart will transfer control to location 1500.

<u>Location</u>	<u>Operation</u>	<u>Address</u>	<u>Index</u>	<u>Remarks</u>
0]	2500		A to Accumulator
1	-	2510		A - B in Accumulator
2	b	3000		Skip to 4 if zero, to 5 if > zero.
3	t	7		Value < zero, transfer to 7.
4	t	9		Value = zero, transfer to 9.
5	s	1002		Store value > zero.
6	w	1500		Wait and transfer to 1500.
7	s	1000		Store value < zero.
8	w	1500		Wait and transfer to 1500.
9	s	1001		Store value = zero.
10	w	1500		Wait and transfer to 1500.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
m	0000 through 3000	No	Mark and Transfer

The location of this instruction is marked, and control is unconditionally transferred to the instruction contained in the addressed memory location. This instruction is used

<u>Location</u>	<u>Operation</u>	<u>Address</u>	<u>Index</u>	<u>Remarks</u>
1010	s	2010		SUBROUTINE -- Store A temporarily.
1011	+	3000		2A in Accumulator .
1012	s	2011		Store 2A temporarily.
1013]	2010		A to Accumulator .
1014	↑	2005		A ⁿ in Accumulator .
1015	-	2011		A ⁿ - 2A in Accumulator.
1016	e			Exit to location 1002, 1005, or 1008 .

USING THE INDEX REGISTERS

It is often desirable in programming to execute the same sequence of instructions repetitively for a given number of times before proceeding to the next portion of the program. For example, it may be necessary to perform the same operations on each entry in a sequentially stored data table. Index registers provide an effective means for controlling these program loops. They serve the dual purpose of address modification and counting.

Nine index registers are maintained by RIP-3000, thereby providing simultaneous control of nine processing functions.

Any instruction which makes reference to data stored in memory may be modified by indexing. Indexing is specified for an instruction by entering an index register number (1 through 9) following the space(s) terminating an instruction address. The contents of the specified index register are subtracted from the original address before execution of the instruction to produce the effective address. Therefore, in referencing a table of values, the address portion of the instruction is normally one greater than the highest address of the table.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
1	0000 through 3000	Yes	Load Index

The index register indicated by the tag will be loaded with the address portion of the instruction if it is in the range 0000 through 2999. The index setting comes from the instruction word itself -- not from memory.

An address of 3000 will cause the absolute value of the integral portion of the accumulator contents to be loaded into the index register. If this number exceeds 4095, it will not be loaded correctly.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
x	0000 through 3000	Yes	Decrement Index by One and Transfer

The contents of the index register specified by the tag will be decremented by one. If the index value is not now zero, or less than zero, control will be transferred to the instruction contained in the addressed memory location. Otherwise, the next instruction in sequence will be executed.

An address of 3000 should not be used unless the accumulator contains a "t" or "w" instruction.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
a	0000 through 30000	Yes	Decrement Index by Address

The contents of the specified index register will be decremented by the address portion of the instruction if it is in the range 0000 through 2999. An address of 3000 will cause the index contents to be decremented by the absolute value of the integral portion of the accumulator contents.

This instruction will not cause a transfer of control.

EXAMPLE

The following instruction sequence will compute the sum of the contents of locations 500 through 599, and halt with the sum in the accumulator.

<u>Location</u>	<u>Operation</u>	<u>Address</u>	<u>Index</u>	<u>Remarks</u>
0	l	100	8	Set index 8 = 100.
1	z			Clear accumulator to zero.
2	+	600	8	Add one number.
3	x	2	8	Decrement index 8. If >0, return to 2.
4	w	1000		Halt. Resume at location 1000.

EXAMPLE

Assume the following:

Locations 1000 through 1019 contain a table in which every fifth word beginning with 1000 represents a value of A.

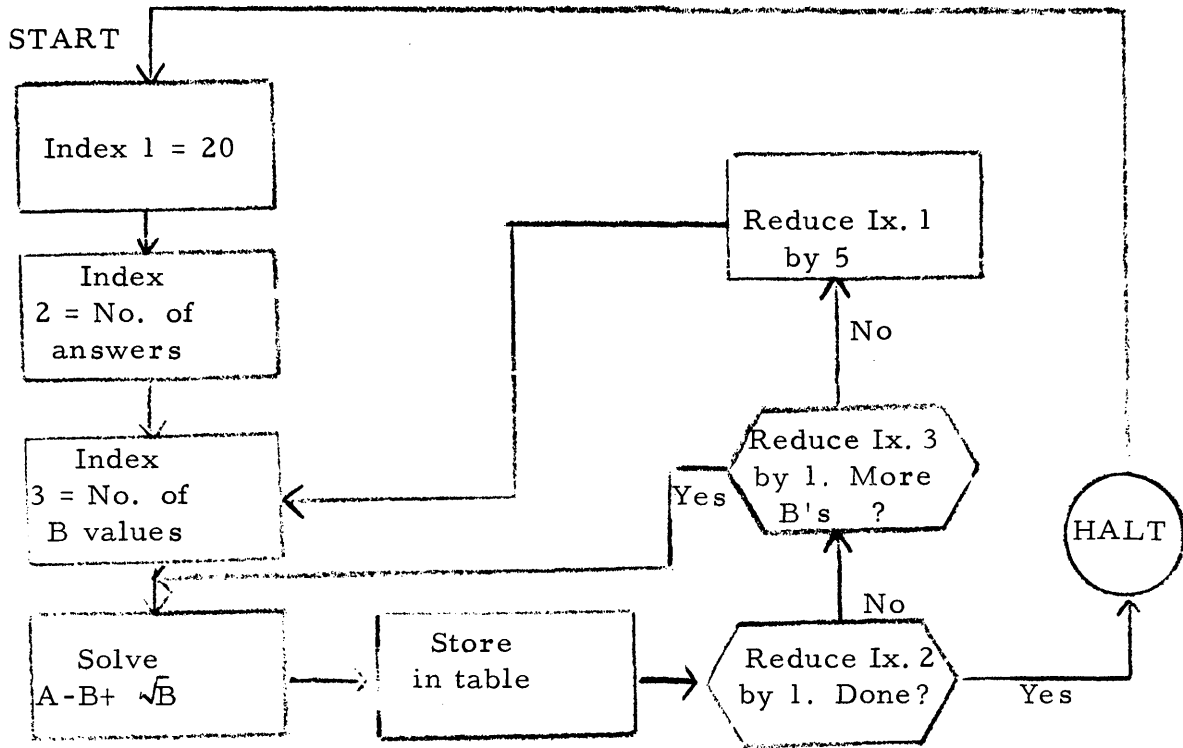
Location 1269 is the final location of a variable length table of values of B.
Maximum number of locations = 250.

Location 999 contains the number of B values in the above table.

The sequence of instructions below will compute $A - B + \sqrt{B}$ for the four values of A and all values of B. The results will be stored in a table ending at location 2269.

<u>Location</u>	<u>Operation</u>	<u>Address</u>	<u>Index</u>	<u>Remarks</u>
500	l	20	1	Set index 1 = 20
501]	999		Number of B's to Accumulator
502	+	3000		Double number of B's
503	+	3000		Four times the number of B's
504	l	3000	2	Set index 2 = number of answers
505]	999		Number of B's to accumulator
506	l	3000	3	Set index 3 = number of B's
507	r	1270	3	$\sqrt{B_n}$ to accumulator
508	+	1020	1	$A_n + \sqrt{B_n}$ in accumulator
509	-	1270	3	$A_n - B_n + \sqrt{B_n}$ in accumulator
510	s	2270	2	Store in table ending at 2269
511	x	513	2	Decrement index 2 by 1. If > 0 , go to 513
512	w	500		Halt. Restart at 500
513	x	507	3	Decrement index 3 by 1. If > 0 , return to 507
514	a	5	1	Decrement index 1 by 5
515	t	505		Return to 505

A flow diagram will be helpful in interpreting the above instruction sequence.



INPUT/OUTPUT INSTRUCTIONS

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
i	0000 through 3000	Yes	Input

A data value will be input and stored in the addressed memory location and in the accumulator. An address of 3000 will cause the value to be stored in the accumulator only.

The address may be modified by indexing.

The absolute value of the input must be less than 1.7×10^{38} .

The absolute value of the exponent must be less than 39.

No more than 11 significant digits may be entered.

The number is entered in the following form:

1. Sign of the number (may be omitted if positive).
2. A decimal number (a decimal point may be included anywhere in the number).
3. Sign of the exponent, if any.
4. An exponent (optional). The power of 10 by which the number is to be multiplied.
5. A terminate code (tab, carriage return, comma, space or stop code).

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
<input type="checkbox"/>	0000 through 3000	Yes	Output

The data value contained in the addressed memory location will be printed out. An address of 3000 will cause the value contained in the accumulator to be output. In both cases, the original accumulator contents will be preserved.

The address may be modified by indexing.

The absolute value of the number to be output may not exceed 8.5×10^{37} .

The number will be output in the following form:

1. Sign of number.
2. The number, consisting of one integral digit, a decimal point and eight fractional digits.
3. Space.
4. Sign of exponent.
5. A two-digit exponent indicating the power of 10 by which the number is to be multiplied.

EXAMPLE

The following sequence of instructions will input two numbers, multiply them together, and output their product.

<u>Location</u>	<u>Operation</u>	<u>Address</u>	<u>Index</u>	<u>Remarks</u>
2000	i	2100		Input number and store in 2100.
2001	i	3000		Input number to accumulator
2002	.	2100		Multiply by number in 2100.
2003	o	3000		Output product
2004	w	2000		Halt. Return to 2000

Assume the inputs to be: -3.25 C. R.
 .25+3 C. R.
 The output will be: -8.12500000 +02

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
f	1 through 3	Yes	Format Control

This instruction provides the facility for controlling typed format by generating the typewriter command codes for space, tab, and carriage return.

An address of 1 means "space".
 An address of 2 means "tab".
 An address of 3 means "carriage return".

The index registers have no significance with this instruction.

The index tag field is used to specify how many spaces, tabs, or carriage returns are to be output, and must be in the range 1 through 9. No tag is equivalent to a tag of one.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
h	1 through 26	No	Print Heading

Alphanumeric information may be output using this instruction. The address specifies the number of words in sequence, following this instruction, which contain the information to be printed. The alphanumeric words contain five characters each, but characters are entered contiguously without the usual terminating carriage return. The number of characters must be a multiple

of five. Unused character positions must be filled with blanks or spaces. Therefore, if a heading consisting of 17 characters is to be printed, the instruction address must be 4 and three blanks must be entered following the last character. Typewriter command codes (upper case, lower case, etc.) are recognized as legitimate characters. Good practice requires that the typewriter be left in lower case following an alphanumeric output.

The maximum length output for one instruction is 130 characters (26 words). When the last character of a heading has been input, RIP-3000 will automatically return the carriage.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
j	0000 through 3000	Yes	Step Counter and Print

The number contained in the addressed memory location is incremented by one, and the absolute value of the result is output as a four-digit integer followed by a space. An address of 3000 will cause the accumulator to be incremented and printed.

The address may be modified by indexing.

EXAMPLE

Assume the following: Locations 1000 through 1004 contain five values of A.

The following instruction sequence will input five values of B, add the corresponding A and B values, and output the results with a heading and in the format shown following the coding:

<u>Location</u>	<u>Operation</u>	<u>Address</u>	<u>Index</u>	<u>Remarks</u>
2000	l	5	1	Set index 1 = 5 .
2001	i	1010	1	Input B's to 1005 through 1009.
2002	x	2001	1	Decrement index 1. If > 0, return to 2001.
2003	h	3		Print next 3 words as heading .
2004	tab u/c A tab B			Alphanumeric heading .
2005	tab A l/c + u/c			
2006	B l/c c. r. blank blank			
2007	z			
2008	s	1100		Set accumulator = zero. Store zero in 1100.
2009	l	5	1	Set index 1 = 5.
2010	j	1100		Step counter and print sequence number.
2011	f	2		Output tab .
2012]	1005	1	A to accumulator .
2013	+	1010	1	A + B in accumulator .
2014	o	1005	1	Print A value
2015	f	2		Output tab .
2016	o	1010	1	Print B value .
2017	f	2		Output tab .
2018	o	3000		Print A + B value .
2019	f	3		Output carriage return .
2020	x	2010	1	Decrement index 1. If > 0, return to 2010 .
2021	f	3	3	Output 3 carriage returns.
2022	w	2000		Halt. Return to 2000.

Assuming the typewriter tab stops properly set, the output of the above sequence will be in the following format:

	A	B	A+B
0001	<u>+</u> d. dddddd <u>+</u> ee	<u>+</u> d. dddddd <u>+</u> ee	<u>+</u> d. dddddd <u>+</u> ee
0002	<u>+</u> d. dddddd <u>+</u> ee	<u>+</u> d. dddddd <u>+</u> ee	<u>+</u> d. dddddd <u>+</u> ee
0003	<u>+</u> d. dddddd <u>+</u> ee	<u>+</u> d. dddddd <u>+</u> ee	<u>+</u> d. dddddd <u>+</u> ee
0004	<u>+</u> d. dddddd <u>+</u> ee	<u>+</u> d. dddddd <u>+</u> ee	<u>+</u> d. dddddd <u>+</u> ee
0005	<u>+</u> d. dddddd <u>+</u> ee	<u>+</u> d. dddddd <u>+</u> ee	<u>+</u> d. dddddd <u>+</u> ee

where d represents a digit of the numerical value and ee represents the exponent.

MISCELLANEOUS INSTRUCTIONS

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
Space	None	No	No Operation

The instruction will occupy a memory location, but will have no effect on program operation.

It is often desirable in checking out a program to insert certain instructions which will be unnecessary in the final version. The "space" instruction may be used to replace these unneeded instructions.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
u	0000 through 3000	Yes	Exchange

The contents of the addressed memory location are exchanged with the contents of the accumulator.

An address of 3000 will cause the instruction to do nothing, unless modified by an index register.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
g	1 through 12	No	Execute Subroutine

This instruction calls upon one of a set of mathematical subroutines. Addresses 1 through 7 specify subroutines which are incorporated in the RIP-3000 program. Addresses 8 through 12 are available to call additional subroutines, tailored to the user's individual requirements. (See Appendix 1.)

The argument must be in the accumulator when the "g" instruction is executed. The result will be left in the accumulator.

The subroutines available in RIP-3000 are as follows:

1. Sine
2. Cosine
3. Log base 10
4. Log base e
5. 10^X
6. e^X
7. Arctangent

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
k	0000 through 2999	No	Store a Constant

The numerical constant immediately following this instruction will be stored in the addressed memory location. The "k" instruction itself will not occupy a memory location. It serves only to direct RIP-3000 to store the constant during the input processing phase.

The constant is entered in the following form:

1. Sign of the number may be omitted if positive.
2. A decimal number (a decimal point may be included anywhere in the number).
3. Sign of the exponent, if any.
4. An exponent (optional).
5. A terminate code (tab, carriage return, comma, space, or stop code).

NOTE: An address of 3000 causes the instruction to do nothing.

An index tag, if entered, will be ignored.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
d	None	No	Debug

This instruction causes the program to be executed in the trace mode, beginning with the instruction immediately following the "d" instruction. Following the execution of each instruction in the trace mode, the location counter and the instruction will be printed out. If the instruction contains an index tag, the absolute value of the specified index register will be printed as a four-digit integer. If the instruction modifies the accumulator, the accumulator contents will be printed in the data output format specified for the "o" instruction.

An address or index tag with this instruction is meaningless, and if entered, will be ignored.

NOTE: Input and output instructions (i, o, f, h, and j) are not traced.

<u>Op. Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
q	None	No	Quit Debugging

This instruction will terminate trace mode operation.

An address or index tag with this instruction is meaningless, and, if entered, will be ignored.

EXAMPLE

The following instruction sequence will input 100 values of A. It will compute $-3.75 \cos A + A^2$ for each entry and store it in a table beginning at location 1000. The portion of the program between the "d" and "q" instructions will be executed in the trace mode. When 100 values are processed, the "d" instruction is replaced by a "space" instruction, so that subsequent executions will not be traced.

<u>Location</u>	<u>Operation</u>	<u>Address</u>	<u>Index</u>	<u>Remarks</u>
2000	l	100	1	Set index 1 = 100.
2001	i	1500		A to accumulator and 1500
2002	g	2		Go to cosine subroutine.
	k	1501		Put constant -3.75 in 1501.
	-3.75			
2003	d			Start tracing.
2004	.	1501		-3.75 cos A in accumulator..
2005	u	1500		A to accumulator; -3.75 cos A to 1500
2006	.	3000		A ² in accumulator.
2007	+	1500		-3.75 cos A + A ² in accumulator.
2008	s	1100	1	Store in table beginning at 1000
2009	q			Stop tracing
2010	x	2001	1	Decrement index.
2011]	2014		If >0, return to 2001. "Space" instruction to accumulator.
2012	s	2003		Replace "d" with "space".
2013	w	2500		Halt. Resume at 2500
2014	space			No operation,

IV. OPERATING PROCEDURES

THE BASIC RECOMP III COMPUTER

The basic RECOMP III computer consists of a 4096-word memory unit, an operator's control console, and a Flexowriter for input and output.

The programmer using RIP-3000 need be concerned only with the control console and the Flexowriter. It is sufficient that he understand the procedure for entering information into the computer and for communicating with the RIP-3000 program.

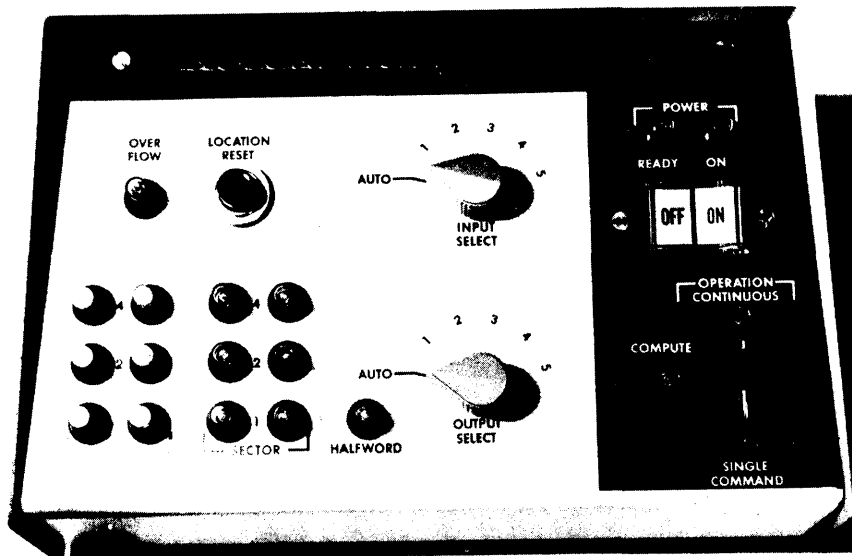


Figure 1. The RECOMP III Control Console

The RECOMP III Control Console contains the following switches and indicators:

POWER ON/OFF SWITCH

A two position switch to turn computer power on or off.

POWER ON INDICATOR

A light which indicates computer power is on.

READY INDICATOR

A light which comes on approximately 45 seconds after computer power is turned on. When this light is on, the memory disk has reached proper speed and the computer is ready for operation.

COMPUTE SWITCH

A three-position switch to start or stop program execution. In the CONTINUOUS position, the computer will operate continuously under program control. The HALT position will stop computer execution of a program. The SINGLE COMMAND position is of no concern to the RIP-3000 programmer.

COMPUTE INDICATOR

A light which is on when the computer is executing program instructions.

INPUT SELECT SWITCH

A six-position rotary switch to select an input device. In the AUTO position, the input device is selected by the program. RIP-3000 is programmed to input via the typewriter keyboard. Positions 1 through 5 select an alternate input device, over-riding program selection.

OUTPUT SELECT SWITCH

A six-position rotary switch to select an output device. In the AUTO position, the output device is selected by the program. RIP-3000 is programmed to output via the typewriter keyboard. Positions 1 through 5 select an alternate output device, over-riding program selection.

LOCATION RESET SWITCH

A momentary switch to set the computer's location counter to zero. For the RIP-3000 programmer, this switch is of significance only in transferring to the Load/Start Routine.

OVERFLOW INDICATOR

This indicator is of no concern to the RIP-3000 programmer.

LOCATION INDICATOR LIGHTS This display is of no concern to the RIP-3000 programmer.

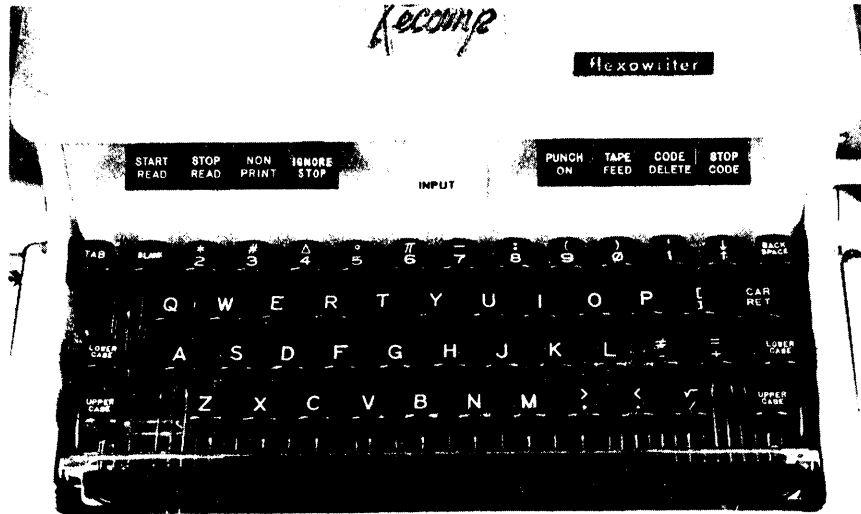


Figure 2. The Flexowriter Keyboard

THE FLEXOWRITER

The Flexowriter provides the basic input/output facilities for the RECOMP III computer. Information may be input via the typewriter keyboard or the paper tape reader. Information may be output via the typewriter or the paper tape punch.

Those switches and indicators of concern to the RIP-3000 programmer are as follows:

ON/OFF SWITCH

A two-position switch to turn Flexowriter power on or off.

LOCAL/COMPUTE SWITCH

A two-position switch to select off-line or on-line operation. This switch must be in the COMPUTE position to process or execute a RIP-3000 program.

INPUT INDICATOR

An indicator which is illuminated when the computer is calling for an input from the Flexowriter keyboard.

The bank of eight switches above the keyboard are of no concern to the RIP-3000 programmer and should be in the raised or "off" position.

For paper tape input and output the tape should be threaded through the read and punch stations as indicated in Figure 3.

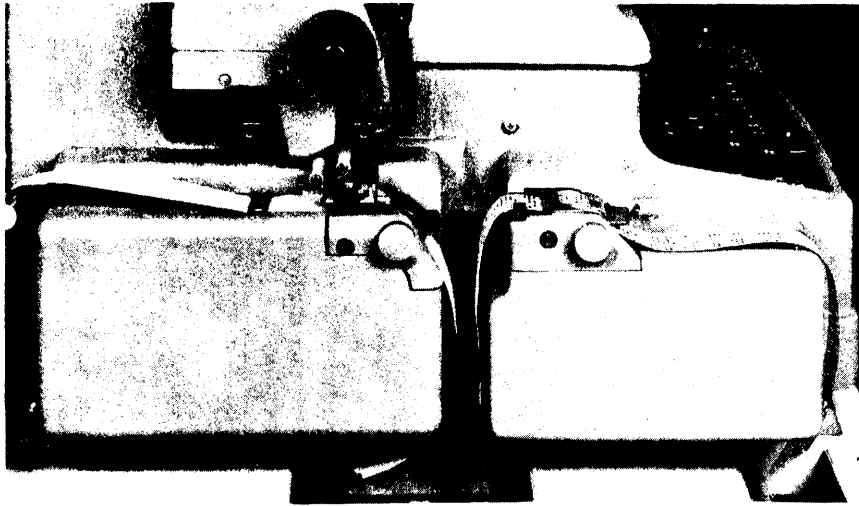


Figure 3. Flexowriter Tape Punch and Tape Reader

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RIP-3000 OPERATING PROCEDURES

The Load/Start Routine must be in the computer in locations 0000₈ through 0177₈ to load RIP-3000 or to process a program written in the RIP-3000 language. This may be verified by depressing the LOCATION RESET switch, moving the COMPUTE switch to CONTINUOUS, and depressing the "q" key on the typewriter. If Load/Start is not intact, a slash (/) will be printed. Appendix 2 defines the procedure for loading the Load/Start Routine (R3P-1).

LOADING THE RIP-3000 TAPE

The procedure for loading the RIP-3000 tape is as follows:

1. Place the tape in the reader.
2. Position the INPUT SELECT switch to read from tape (position 2).
3. Depress the LOCATION RESET switch.
4. Position the COMPUTE switch to CONTINUOUS. The tape will load automatically and the computer will halt. If an error is detected in loading the tape, a slash (/) will be printed.

NOTE: A quick check of RIP-3000 in memory may be made by loading the quick check routine on the front of the RIP-3000 tape. When reading stops, turn the INPUT SELECT switch to AUTO, then move the COMPUTE switch to HALT and back to CONTINUOUS. If RIP-3000 is not intact in memory, three slashes (///) will be printed and control will be returned to the Load/Start Routine. If RIP-3000 is in memory, the routine will transfer to it.

PROCESSING A RIP LANGUAGE PROGRAM (TYPEWRITER INPUT/OUTPUT)

The procedure for processing a RIP language program (typewriter input/output) is as follows:

1. Position the INPUT SELECT switch to AUTO.
2. Move the COMPUTE SWITCH to HALT, press the LOCATION RESET button, and move the COMPUTE switch back to CONTINUOUS. The INPUT light will come on.
3. Type s15000 followed by a carriage return to transfer to RIP-3000. When the Flexowriter INPUT light comes on, RIP-3000 is ready to load the first instruction in location 0000.

4. Type the location of the first instruction, if not 0000, terminated by a space, comma, or carriage return.
5. Type the operation code followed by one or more spaces, if desired, or by a carriage return or comma if no address is required.
6. Type the address, in decimal, followed by one or more spaces. If no index tag is required, follow the address with a carriage return or comma.
7. Type the index tag followed by a carriage return or comma.
8. Repeat Steps 5 through 7 for each instruction to be stored in sequence. A new starting location may be entered for an instruction sequence at any time RIP is calling for an instruction.

INPUT ERRORS

The procedure for handling input errors is as follows:

1. A non-existent operation code, an address over 3000, or an index tag over 9 will cause "bad" to be printed on the typewriter. The instruction must now be re-entered from the beginning.
2. A legal address which is determined to be in error before the terminating space, carriage return, or comma may be corrected by typing a slash (/) followed by the correct address.
3. An instruction which has been accepted and processed by RIP-3000 may be changed by typing the location, followed by the required instruction.
4. If the RIP-3000 location counter is advanced beyond 2999, it will return to 0000 and "0000" will be printed on the typewriter. The program will not operate properly in this event, unless location 2999 contains a transfer instruction.

DUMPING THE PROCESSED PROGRAM

The procedure for dumping the processed program is as follows:

1. Position the COMPUTE switch on the console to HALT.

2. Depress the LOCATION RESET switch.
3. Position the COMPUTE switch to CONTINUOUS.
4. Transfer to the dump routine by typing s20000 followed by a carriage return if program is to be dumped on tape.
5. Transfer to the dump routine by typing s20500 by a carriage return if program is to be dumped symbolically on the typewriter.
6. Enter the first location to be dumped, followed by a space, comma, or carriage return.
7. Enter the last location to be dumped, followed by a space, comma, or carriage return.
8. Additional blocks of memory may be dumped on tape by repeating Steps 4, 6, and 7.
9. Additional blocks of memory may be typed symbolically by repeating Steps 6 and 7.

RIP PROGRAM OPERATION

The procedure for operating a RIP program is as follows:

1. Load the RIP-3000 tape if not already in memory.
2. Load the program tape in the same manner if not already in memory.
3. Position the COMPUTE switch to HALT.
4. Turn the INPUT SELECT switch to AUTO.
5. Depress the LOCATION RESET switch.
6. Position the COMPUTE switch to CONTINUOUS.
7. When the INPUT light comes on, type s15000 followed by a carriage return to transfer to RIP-3000.
8. Type a "c" followed by the starting location of the program and a space, comma, or carriage return. The program will now operate automatically.
9. If any arithmetic operation produces a result which overflows the capacity of the accumulator, or if a division by zero is encountered, an error note will be printed giving the location of the instruction which generated the error.

APPENDIX 1

INCORPORATION OF SUBROUTINES

The "g" instruction in the RIP-3000 language is used to call one of a set of mathematical function subroutines. Seven such subroutines are built into RIP-3000 and are specified by "g" addresses 1 through 7. Provision has been made for the user to add from one to five subroutines specified by "g" addresses 8 through 12.

This appendix assumes a knowledge of RECOMP III machine language. Addresses are octal and refer to the computer memory.

The procedure for adding subroutines to RIP-3000 is as follows:

1. Code the subroutine to be added in such a way as to save the L loop and index register on entry and restore them prior to exit.
2. The subroutine should assume the RIP accumulator to be in the R register on entry. The desired RIP accumulator contents should be in the A register on exit.
3. The subroutine must exit to computer location 7763.1.
4. The coding for the subroutine must be located between 2070₈ (RIP location 0000) and location 7757₈ (RIP location 2999₈). Note the RIP memory locations occupied by the subroutine. A RIP language program must not be stored in, or refer to, these addresses.
5. In computer location 1627₈, 1630₈, 1631₈, 1632₈, or 1633₈ (corresponding to "g" addresses 8 through 12) insert the following word in command format:

-xxxxy00-0003300

where xxxx specifies the starting address of the subroutine, and the left-most bit of y is the half-word bit. For example, if the subroutine starts in computer location 3145.1, the word inserted would be -3145400-0003300.

6. If "g" addresses 10, 11, or 12 are to be used, insert the following word in command format into computer location 2057₈:

+0017370-0000020

This change is necessary to output a two-digit "g" address during tracing or symbolic memory dump.

APPENDIX 2

LOADING THE LOAD/START ROUTINE

The Load/Start Routine must be in memory locations 0000₈ through 0177₈ in order to load or use RIP-3000. The beginning of the Load/Start tape has a self-loading bootstrap routine which requires the following manual procedure:

1. Place the Load/Start tape in the reader.
2. Position the INPUT SELECT switch to AUTO.
3. Depress the LOCATION RESET switch and hold it down during steps 4 and 5.
4. Position the COMPUTE switch to CONTINUOUS.
5. When reading stops, position the COMPUTE switch to HALT.
6. Release the LOCATION RESET switch.
7. Position the COMPUTE switch to CONTINUOUS. The remainder of the tape will now be loaded by the bootstrap routine.

NOTE: A quick check can be made to determine whether Load/Start is intact in memory.

1. Position the COMPUTE switch to HALT.
2. Depress the LOCATION RESET switch.
3. Position the COMPUTE switch to CONTINUOUS.
4. Type "q" on the typewriter. If Load/Start is not intact, a slash (/) will be printed.

APPENDIX 3

LIST OF RIP-3000 OPERATIONS

<u>Operation Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
]	0000 through 3000	Yes	Clear and Add
+	0000 through 3000	Yes	Add to Accumulator
-	0000 through 3000	Yes	Subtract from Accumulator
.	0000 through 3000	Yes	Multiply
/	0000 through 3000	Yes	Divide
v	0000 through 3000	Yes	Inverse Divide
s	0000 through 3000	Yes	Store Accumulator
↑	0000 through 3000	Yes	Power
r	0000 through 3000	Yes	Square Root
z	None	No	Clear Accumulator to Zero
p	None	No	Set Accumulator Positive
n	None	No	Change Accumulator Sign
t	0000 through 3000	No	Transfer Control
w	0000 through 3000	No	Wait and Transfer
b	0000 through 3000	Yes	Conditional Branch
m	0000 through 3000	No	Mark and Transfer
e	None	No	Subroutine Exit
l	0000 through 3000	Yes	Load Index
x	0000 through 3000	Yes	Decrement Index by One and Transfer
a	0000 through 3000	Yes	Decrement Index by Address
i	0000 through 3000	Yes	Input
o	0000 through 3000	Yes	Output
f	1 through 3	Yes	Format Control
h	1 through 26	No	Print Heading
j	0000 through 3000	Yes	Step Counter and Print

<u>Operation Code</u>	<u>Address</u>	<u>Index Tag</u>	<u>Meaning</u>
space	None	No	No Operation
u	0000 through 3000	Yes	Exchange
g	1 through 12	No	Execute Subroutine
k	0000 through 2999	No	Store a Constant
d	None	No	Debug
q	None	No	Quit debugging

Recomp III

PROGRAM NO. R3P-39

ORIG. DATE 18 November 1962

REV. DATE

PROGRAMMER G. Howell

PAGE 1 OF 5

PROGRAM TITLE: RIP-3000 (FLOATING POINT, MODIFIED)

1. INTRODUCTION

This program consists of a modified version of RIP-3000 (R3P-16) which can be used only on machines with floating point hardware. Please refer to the RIP Manual and the R3P-16 write-up for anything not mentioned in this write-up.

2. RESTRICTIONS

- 2.1 The computer must have floating point hardware.
- 2.2 The LOAD/START routine, R3P-1, must be in the computer.

3. USE

- 3.1 This version has two starting locations, 1500.0 or 1501.0. The start at 1501.0 is the same as the old 1500.0, and should be used when loading a symbolic tape. The start at 1500.0 causes the location of each command to be typed out prior to entering that command. If a new location is entered, it will be repeated. If a command is entered into location 2999, 0000 will be printed twice instead of once.
- 3.2 There is a decimal memory dump analogous to the program dump at 2050.0. It starts at 1300.0.
- 3.3 There are provisions for 24 g functions, with g 13 through g 24 in locations (machine octal) 1634 through 1647. The tape includes g 8 for fixed point output, g9 for matrix inversion and solution of simultaneous linear equations, and g 10, 11, and 12 for plotting. (See paragraphs 3.6 through 3.8).

Recomp II

PROGRAM TITLE: RIP-3000 (FLOATING POINT, MODIFIED)

3.4 There are 2 new commands, y and , (comma). Comma causes a transfer back to the RIP program input at 1500.0. To change the comma command to a transfer to location 1501.0 (which will allow RIP coding to call for program tapes) or to any location, change word 0450₈ to +51xxxx.x+777761.0, where xxxx.x is the location to which transfer is desired.

The y command, which may itself be tagged, causes the integral part of the accumulator to be added to the command addressed, if the command addressed is tagged. If it is not, the integral part of A will be subtracted. Example:

Assume A has -5.3 in it. In locations 1000 and 1001 are the commands:

```
1000 + 200 3
1001 s 300
```

The commands y 1000, y 1001 will cause these commands to become:

```
1000 + 195 3
1001 s 305
```

A y command must not refer to an f, g, or h command.

3.5 The constant command, k, has been modified to allow consecutive constants to be entered with one command. The command k ADDRESS works as always. The command k ADDRESS TAG calls for TAG constants to be entered consecutively starting at ADDRESS. TAG may be greater than 9. Thus;

k 100 50 calls for 50 constants to be entered into locations 100, 101, ..., 149.

Recomp II

PROGRAM TITLE: RIP-3000 (FLOATING POINT, MODIFIED)

3.5 (Continued)

If s1500.0 was used to start the input, the letter "k" and the location will print before each constant, as follows:

```
0100 s 1000 (any command)
0101 k75 3
k0075 -6
k0076 7
k0077 3+2
0101 (Since the k command takes no space, the
      location is still at 101).
```

or

```
0101 k75 (no tag)
k0075 -6
0101
```

3.6 The Fixed Point output, g 8, assumes that the number to be output is in the RIP accumulator. The format is controlled by loading index register 8 with LR, where L is the number of digits to the left and R to the right of the decimal point. For example, to get 3 digits to the left and 4 to the right, give 1 34 8. (See the write-up of R3P-44 for more details).

3.7 There are 3 plotter g - functions, g10, 11, and 12.

```
g10 Set Scale Factors and Original Location.
g11 Pen Up and Move (Traverse).
g12 Pen Down and Move (Plot).
```

1. When g11 or g12 are given as commands, the computer assumes that the coordinates of the point to which to move (X, Y) are stored in RIP 2725 and 2726 respectively.

Recomp II

PROGRAM TITLE: RIP-3000 (FLOATING POINT, MODIFIED)

3.7 (Continued)

- 2. Before any g11 or g12 commands are given, a g10 must be executed. This tells the routine where the plotter is now and how much 1 inch equals in X and Y. The initial position, (X_o, Y_o) , must be stored in RIP 2721 and 2722 respectively, and the X and Y Scale Factors, X_s and Y_s , in RIP 2723 and 2724 respectively. The Scale Factors equal the number per inch/100. E. g., if 1 inch in the Y direction equals 750, $Y_s = 750/100 = 7.5$. It is not necessary that $X_s = Y_s$.

3.8 The g9 command will invert matrices or solve simultaneous linear equations as follows:

] Key number
g 9

The form of the key number is +LOCMMNN, where LOC is the RIP location of the first matrix element, MM (2 digits) is the number of rows, and NN (2 digits) is the number of columns. Matrices and constant columns are stored by column. If the key number is + the matrix will be inverted. If not, only simultaneous equations will be solved. It is possible to do both (if $NN > MM$). There may be more than one constant column to a set of equations. In all cases, the determinant of the matrix will be in the RIP accumulator on return.

Examples of key numbers: (all data starts in 100):

- 1. Invert 5 x 5 matrix: +1000505.
- 2. Solve 3 simultaneous equations in 3 unknowns with 6 constant columns: -1000309.

Recomp II

PROGRAM TITLE: RIP-3000 (FLOATING POINT, MODIFIED)

3.8 (Continued)

3. Solve 10 simultaneous equations in 10 unknowns with one constant column and also invert: +1001011.
4. Only the determinant of a 4 x 4 matrix is desired: -1000404. (Solution of a 4 x 4 system of equations with no constant columns; faster than inversion).

All data is stored by column followed by constant columns, if any. All answers replace data; i. e., the original matrix and constant columns are destroyed.

Timing: Inversion: $\sim \frac{(MM)^3}{15}$ seconds

Simultaneous Equations: $\sim \frac{(MM)(NN)}{1.5}$ seconds

For further details please refer to the write-up of R3S-039.

FUNCTION	NAME	SPACE OCCUPIED	
		OCTAL	RIP
g9	Matrix Inversion and Simultaneous Equations	7000-7327	2504-2719
g10, 11, 12	Plotter	7331-7513	2721-2835
g8	Fixed Point Output	7514-7717	2836-2967
	Quick Check	7720-7757	2968-2999

RECOMP III TECHNICAL BULLETIN NO. 5

TITLE: SEQUENTIAL OUTPUTTING OF DATA
USING RIP.

PURPOSE: To show how a program may be written
within RIP to output data sequentially.

EFFECTIVE DATE: 1 March 1962

CONTENTS: 1. Introduction
2. Example A
3. Example B
4. Example C

AUTHOR: L. Laubscher

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1. INTRODUCTION

- 1.1 The Users of RIP often find it convenient or necessary to output partial results or the contents of certain addresses in the RIP memory after the run, or during the debugging of a program. Three programs written in RIP to accomplish this are described below.
- (1) The first program described on page 2 will input a 4 digit RIP address, type out the contents of this address and return to input another 4 digit address.
 - (2) The program described on page 3 will input a RIP address, and will output the contents of each location beginning with that address and continuing to address 2999.
 - (3) The program described on page 4 will input two RIP addresses and then will output the contents of each address beginning with the first and continuing up to and including the second.

RECOMP III INTERPRETIVE PROGRAM (RIP-3000)

TITLE EXAMPLE C PROGRAMMER _____ DATE _____ Page of

ARITHMETIC		FUNCTIONS		INDEX		FORMAT-HEADING	
]	Clear & Add (W) → A	g	W Indicates:	l	Load Index with W or (A)	f	Format; W Indicates:
+	Add (A) + (W)		1-Sine Sin (A)	a	Decr. Index by W or (A)		1 - Space
-	Subtract (A) - (W)		2-Cosine Cos (A)	x	Transfer on Index		2 - Tab
·	Multiply (A) · (W) or (A) · (A)		3-Log (10) Log ₁₀ (A)	TRANSFERS			3 - Carriage Return
/	Divide (A) ÷ (W)		4-Log (e) Ln (A)	t	Transfer to W	h	Heading Follows
s	Store (A) → W		5-Expon. (10) 10 ^(A)	b	Branch; (A) or (W) < 0, = 0, > 0	MISCELLANEOUS	
↑	Power (A) ^(W)		6-Expon. (e) e ^(A)	w	Wait (Halt & Transfer)	z	Clear (A) + 0 → A
r	Square Root √(A) or √(W)		7-Arctan Tan ⁻¹ (A)	SUB-ROUTINES		p	Make (A) plus; + (A) → A
v	Inverse Divide (W) ÷ (A)	INPUT-OUTPUT		m	Mark & Transfer to W	n	Change Sign (A); - (A) → A
u	Exchange (A) ↔ (W)	i	Input to A, or W & A	e	Exit Return to Last m	TRACING	
Sp	No Operation	o	Output from A or W	CONSTANTS		d	Debug (Begin Tracing)
		j	Output 4 Digit Integer	k	Constants; Number Follows	q	Quit Tracing

LOCATION	OP	ADDRESS	I	REMARKS	STORAGE	
					LOCATION	DATA
2025	f	3	1	Return the carriage	2040	1
2026	i	3000		Input the first address	2041	2999
2027	-	2040		Subtract 1	2042	Address-1
2028	s	2042		Store as the address-1		
2029	-	2041		Subtract 2999		
2030	l	3000	9	Load the difference into Index 9		
2031	i	3000		Input the second address		
2032	-	2042		Obtain the number of address to be output by subtracting the (first address-1)		
2033	l	3000	8	Load the number of address to be output into Index 8		
2034	f	3	1	Return the carriage		
2035	j	2042		Output the address		
2036	o	3000	9	Output the contents of the address		
2037	x	2038	9	Reduce Index 9 but continue		
2038	x	2034	8	Reduce Index 8 and return to 2034		
2039	w	2025		Wait to 2025		
	k	2040				
	k	2041				
	k	2042				

RECOMP III TECHNICAL BULLETIN NO. 6

TITLE: RIP OUTPUT IN FIXED POINT FORMAT

PURPOSE: To describe a method whereby a RIP g function may allow the output of a result in Fixed Point Format.

EFFECTIVE DATE: 1 March 1962

CONTENTS:

1. Introduction
2. Programming the g function.
3. Steps to implement the g function.
4. Modifications of the Fixed Point Format.

REFERENCES:

R3S-10
R3S-11
R3P-16
RIP Programming Manual

AUTHOR: L. Laubscher

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1. INTRODUCTION

In RIP, it is often desirable to output answers in fixed point format. There is no RIP command which will allow this to be done, but it may easily be implemented with a g function. Thus, in order to output a number in fixed point format, the RIP program would first have to pick up the number to be output and then perform the appropriate g function. For instance, the command sequence might be:

```

          a
g      8

```

Where a is the number to be output and 8 is the g function for fixed point output.

The particular fixed point format could be standard (such as one calling for 5 digits to be printed to the left of the decimal point and 4 digits to the right), or it may be able to be varied by the RIP program itself. (See Section 4.)

Sections 2 and 3 show how such a RIP g function could be made and how it would operate. The following assumes a familiarity with both RIP and machine language coding.

2. PROGRAMMING THE g FUNCTION

2.1 Location of R3S-10:

The g function described above uses R3S-10 as an output subroutine. R3S-10 normally occupies 240₈ locations, but because it could be made to share coding with R3S-11 which is already located within RIP, the number of locations occupied by R3S-10 may be reduced to 170₈ locations or to 120 RIP addresses. In order to preserve as much contiguous memory in RIP as possible, this function will be located from location 7570₈ to location 7757₈ which corresponds to RIP locations 2880 to 2999 inclusive.

2.2 Location and Length of the Program:

Two machine language instructions and one keyboard are necessary to perform this g function. Since one location is available in R3S-10 at 7731₈ or RIP address 2977, this will be used to hold the keyword. Location 7567₈ or RIP address 2879 will hold the program.

2.2 (Location and length of the program -- continued):

7567	CLA KW	+37 7731.0
	TRA R3S-10	+51 7570.0
7731	KW	+10 0504.0
		+00 7763.1

2.3 Modification of RIP:

Since this function is to be g8, the following command will be inserted into location 1627 in accordance with Appendix I of the RIP Programming Manual.

1627	-75 6700.0
	-00 0330.0

2.4 Since R3S-10 saves the L loop, Index Register, and A Register, it is compatible with RIP, and the printout will be non-destructive, i. e., the contents of the RIP accumulator will not be changed by the g function.

3. STEPS TO IMPLEMENT THE g FUNCTION

3.1 Load RIP.

3.2 Load R3S-10 into location 7570 using the i function of Load/Start (R3P-1). The tape will not read in completely.

3.3 Return to Load/Start by pressing the RESET button. Using the c function of Load/Start, enter the following commands to modify R3S-10 such that it uses a table within RIP (Sec. 2. 1).

7622	+16 0000.0
	+77 1101.0
7632	+16 0000.0
	+77 1077.0

3.4 Enter the program and keyword by using the c function of Load/Start.

7567	+37 7731.0
	+51 7570.0
7731	+10 0504.0
	+00 7763.1

- 3.5 Enter the g 8 function into RIP by placing the following command into 1627.

```
1627  -75 6700.0
      -00 0330.0
```

4. MODIFICATIONS OF THE FIXED POINT FORMAT

- 4.1 To type a space instead of a + (plus) sign, change:

<u>RIP Address</u>	<u>Location</u>	<u>From</u>	<u>To</u>
2978	7732	-010531.1	-010531.0
		+340000.1	+340000.1

- 4.2 To type a lower case, ignoring the sign of the number, change:

<u>RIP Address</u>	<u>Location</u>	<u>From</u>	<u>To</u>
2892	7604	+010003.0	+010001.0
		+160000.0	+160000.0

- 4.3 To eliminate the lower case, sign, and space, change:

<u>RIP Address</u>	<u>Location</u>	<u>From</u>	<u>To</u>
2891	7603	+537760.0	+560000.0
		+777732.0	+517764.1

- 4.4 To change the number of digits typed out to the left and the right of the decimal point, set:

<u>RIP Address</u>	<u>Location</u>	<u>To</u>
2977	7731	+MMLLRR.0
		+007763.1

Where MM is the number of significant digits to be printed in the fraction if floating point format is used. (Floating point format will be used if LL is too small.)

LL is the number of digits to the left of the decimal point if fixed point format is used, and

RR is the number of digits to the right of the decimal point if fixed point format is used.

- 4.5 The above changes may be made using Load/Start or by a RIP program which moves a previously stored keyword into address 2977. For example, suppose the keyword specifying 3 digits to the left and none to the right was stored in Location 7731 by using Load/Start:

<u>RIP ADDRESS</u>	<u>Location</u>	<u>Keyword</u>
2878	7566	+10 0300.0
		+00 7763.1

Then the RIP command sequence:

```
      2878  
s    2977
```

would cause all succeeding typeouts using g 8 to be in this format.

RECOMP III TECHNICAL BULLETIN NO. 10

TITLE: MACHINE LANGUAGE TO RIP CONVERSION
TABLE

PURPOSE: When writing programs in machine language
which are compatible with RIP, it is often
necessary to convert octal addresses to
RIP decimal addresses. To facilitate this
conversion, a complete table of octal versus
RIP addresses is published herewith.

EFFECTIVE DATE: 29 May 1962

CONTENTS: Conversion Table

AUTHOR: L. Laubscher

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Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
2070	0000	2140	0040	2210	0080	2260	0120	2330	0160
2071	0001	2141	0041	2211	0081	2261	0121	2331	0161
2072	0002	2142	0042	2212	0082	2262	0122	2332	0162
2073	0003	2143	0043	2213	0083	2263	0123	2333	0163
2074	0004	2144	0044	2214	0084	2264	0124	2334	0164
2075	0005	2145	0045	2215	0085	2265	0125	2335	0165
2076	0006	2146	0046	2216	0086	2266	0126	2336	0166
2077	0007	2147	0047	2217	0087	2267	0127	2337	0167
2100	0008	2150	0048	2220	0088	2270	0128	2340	0168
2101	0009	2151	0049	2221	0089	2271	0129	2341	0169
2102	0010	2152	0050	2222	0090	2272	0130	2342	0170
2103	0011	2153	0051	2223	0091	2273	0131	2343	0171
2104	0012	2154	0052	2224	0092	2274	0132	2344	0172
2105	0013	2155	0053	2225	0093	2275	0133	2345	0173
2106	0014	2156	0054	2226	0094	2276	0134	2346	0174
2107	0015	2157	0055	2227	0095	2277	0135	2347	0175
2110	0016	2160	0056	2230	0096	2300	0136	2350	0176
2111	0017	2161	0057	2231	0097	2301	0137	2351	0177
2112	0018	2162	0058	2232	0098	2302	0138	2352	0178
2113	0019	2163	0059	2233	0099	2303	0139	2353	0179
2114	0020	2164	0060	2234	0100	2304	0140	2354	0180
2115	0021	2165	0061	2235	0101	2305	0141	2355	0181
2116	0022	2166	0062	2236	0102	2306	0142	2356	0182
2117	0023	2167	0063	2237	0103	2307	0143	2357	0183
2120	0024	2170	0064	2240	0104	2310	0144	2360	0184
2121	0025	2171	0065	2241	0105	2311	0145	2361	0185
2122	0026	2172	0066	2242	0106	2312	0146	2362	0186
2123	0027	2173	0067	2243	0107	2313	0147	2363	0187
2124	0028	2174	0068	2244	0108	2314	0148	2364	0188
2125	0029	2175	0069	2245	0109	2315	0149	2365	0189
2126	0030	2176	0070	2246	0110	2316	0150	2366	0190
2127	0031	2177	0071	2247	0111	2317	0151	2367	0191
2130	0032	2200	0072	2250	0112	2320	0152	2370	0192
2131	0033	2201	0073	2251	0113	2321	0153	2371	0193
2132	0034	2202	0074	2252	0114	2322	0154	2372	0194
2133	0035	2203	0075	2253	0115	2323	0155	2373	0195
2134	0036	2204	0076	2254	0116	2324	0156	2374	0196
2135	0037	2205	0077	2255	0117	2325	0157	2375	0197
2136	0038	2206	0078	2256	0118	2326	0158	2376	0198
2137	0039	2207	0079	2257	0119	2327	0159	2377	0199

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Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
2400	0200	2450	0240	2520	0280	2570	0320	2640	0360
2401	0201	2451	0241	2521	0281	2571	0321	2641	0361
2402	0202	2452	0242	2522	0282	2572	0322	2642	0362
2403	0203	2453	0243	2523	0283	2573	0323	2643	0363
2404	0204	2454	0244	2524	0284	2574	0324	2644	0364
2405	0205	2455	0245	2525	0285	2575	0325	2645	0365
2406	0206	2456	0246	2526	0286	2576	0326	2646	0366
2407	0207	2457	0247	2527	0287	2577	0327	2647	0367
2410	0208	2460	0248	2530	0288	2600	0328	2650	0368
2411	0209	2461	0249	2531	0289	2601	0329	2651	0369
2412	0210	2462	0250	2532	0290	2602	0330	2652	0370
2413	0211	2463	0251	2533	0291	2603	0331	2653	0371
2414	0212	2464	0252	2534	0292	2604	0332	2654	0372
2415	0213	2465	0253	2535	0293	2605	0333	2655	0373
2416	0214	2466	0254	2536	0294	2606	0334	2656	0374
2417	0215	2467	0255	2537	0295	2607	0335	2657	0375
2420	0216	2470	0256	2540	0296	2610	0336	2660	0376
2421	0217	2471	0257	2541	0297	2611	0337	2661	0377
2422	0218	2472	0258	2542	0298	2612	0338	2662	0378
2423	0219	2473	0259	2543	0299	2613	0339	2663	0379
2424	0220	2474	0260	2544	0300	2614	0340	2664	0380
2425	0221	2475	0261	2545	0301	2615	0341	2665	0381
2426	0222	2476	0262	2546	0302	2616	0342	2666	0382
2427	0223	2477	0263	2547	0303	2617	0343	2667	0383
2430	0224	2500	0264	2550	0304	2620	0344	2670	0384
2431	0225	2501	0265	2551	0305	2621	0345	2671	0385
2432	0226	2502	0266	2552	0306	2622	0346	2672	0386
2433	0227	2503	0267	2553	0307	2623	0347	2673	0387
2434	0228	2504	0268	2554	0308	2624	0348	2674	0388
2435	0229	2505	0269	2555	0309	2625	0349	2675	0389
2436	0230	2506	0270	2556	0310	2626	0350	2676	0390
2437	0231	2507	0271	2557	0311	2627	0351	2677	0391
2440	0232	2510	0272	2560	0312	2630	0352	2700	0392
2441	0233	2511	0273	2561	0313	2631	0353	2701	0393
2442	0234	2512	0274	2562	0314	2632	0354	2702	0394
2443	0235	2513	0275	2563	0315	2633	0355	2703	0395
2444	0236	2514	0276	2564	0316	2634	0356	2704	0396
2445	0237	2515	0277	2565	0317	2635	0357	2705	0397
2446	0238	2516	0278	2566	0318	2636	0358	2706	0398
2447	0239	2517	0279	2567	0319	2637	0359	2707	0399

Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
2710	0400	2760	0440	3030	0480	3100	0520	3150	0560
2711	0401	2761	0441	3031	0481	3101	0521	3151	0561
2712	0402	2762	0442	3032	0482	3102	0522	3152	0562
2713	0403	2763	0443	3033	0483	3103	0523	3153	0563
2714	0404	2764	0444	3034	0484	3104	0524	3154	0564
2715	0405	2765	0445	3035	0485	3105	0525	3155	0565
2716	0406	2766	0446	3036	0486	3106	0526	3156	0566
2717	0407	2767	0447	3037	0487	3107	0527	3157	0567
2720	0408	2770	0448	3040	0488	3110	0528	3160	0568
2721	0409	2771	0449	3041	0489	3111	0529	3161	0569
2722	0410	2772	0450	3042	0490	3112	0530	3162	0570
2723	0411	2773	0451	3043	0491	3113	0531	3163	0571
2724	0412	2774	0452	3044	0492	3114	0532	3164	0572
2725	0413	2775	0453	3045	0493	3115	0533	3165	0573
2726	0414	2776	0454	3046	0494	3116	0534	3166	0574
2727	0415	2777	0455	3047	0495	3117	0535	3167	0575
2730	0416	3000	0456	3050	0496	3120	0536	3170	0576
2731	0417	3001	0457	3051	0497	3121	0537	3171	0577
2732	0418	3002	0458	3052	0498	3122	0538	3172	0578
2733	0419	3003	0459	3053	0499	3123	0539	3173	0579
2734	0420	3004	0460	3054	0500	3124	0540	3174	0580
2735	0421	3005	0461	3055	0501	3125	0541	3175	0581
2736	0422	3006	0462	3056	0502	3126	0542	3176	0582
2737	0423	3007	0463	3057	0503	3127	0543	3177	0583
2740	0424	3010	0464	3060	0504	3130	0544	3200	0584
2741	0425	3011	0465	3061	0505	3131	0545	3201	0585
2742	0426	3012	0466	3062	0506	3132	0546	3202	0586
2743	0427	3013	0467	3063	0507	3133	0547	3203	0587
2744	0428	3014	0468	3064	0508	3134	0548	3204	0588
2745	0429	3015	0469	3065	0509	3135	0549	3205	0589
2746	0430	3016	0470	3066	0510	3136	0550	3206	0590
2747	0431	3017	0471	3067	0511	3137	0551	3207	0591
2750	0432	3020	0472	3070	0512	3140	0552	3210	0592
2751	0433	3021	0473	3071	0513	3141	0553	3211	0593
2752	0434	3022	0474	3072	0514	3142	0554	3212	0594
2753	0435	3023	0475	3073	0515	3143	0555	3213	0595
2754	0436	3024	0476	3074	0516	3144	0556	3214	0596
2755	0437	3025	0477	3075	0517	3145	0557	3215	0597
2756	0438	3026	0478	3076	0518	3146	0558	3216	0598
2757	0439	3027	0479	3077	0519	3147	0559	3217	0599

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Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
3220	0600	3270	0640	3340	0680	3410	0720	3460	0760
3221	0601	3271	0641	3341	0681	3411	0721	3461	0761
3222	0602	3272	0642	3342	0682	3412	0722	3462	0762
3223	0603	3273	0643	3343	0683	3413	0723	3463	0763
3224	0604	3274	0644	3344	0684	3414	0724	3464	0764
3225	0605	3275	0645	3345	0685	3415	0725	3465	0765
3226	0606	3276	0646	3346	0686	3416	0726	3466	0766
3227	0607	3277	0647	3347	0687	3417	0727	3467	0767
3230	0608	3300	0648	3350	0688	3420	0728	3470	0768
3231	0609	3301	0649	3351	0689	3421	0729	3471	0769
3232	0610	3302	0650	3352	0690	3422	0730	3472	0770
3233	0611	3303	0651	3353	0691	3423	0731	3473	0771
3234	0612	3304	0652	3354	0692	3424	0732	3474	0772
3235	0613	3305	0653	3355	0693	3425	0733	3475	0773
3236	0614	3306	0654	3356	0694	3426	0734	3476	0774
3237	0615	3307	0655	3357	0695	3427	0735	3477	0775
3240	0616	3310	0656	3360	0696	3430	0736	3500	0776
3241	0617	3311	0657	3361	0697	3431	0737	3501	0777
3242	0618	3312	0658	3362	0698	3432	0738	3502	0778
3243	0619	3313	0659	3363	0699	3433	0739	3503	0779
3244	0620	3314	0660	3364	0700	3434	0740	3504	0780
3245	0621	3315	0661	3365	0701	3435	0741	3505	0781
3246	0622	3316	0662	3366	0702	3436	0742	3506	0782
3247	0623	3317	0663	3367	0703	3437	0743	3507	0783
3250	0624	3320	0664	3370	0704	3440	0744	3510	0784
3251	0625	3321	0665	3371	0705	3441	0745	3511	0785
3252	0626	3322	0666	3372	0706	3442	0746	3512	0786
3253	0627	3323	0667	3373	0707	3443	0747	3513	0787
3254	0628	3324	0668	3374	0708	3444	0748	3514	0788
3255	0629	3325	0669	3375	0709	3445	0749	3515	0789
3256	0630	3326	0670	3376	0710	3446	0750	3516	0790
3257	0631	3327	0671	3377	0711	3447	0751	3517	0791
3260	0632	3330	0672	3400	0712	3450	0752	3520	0792
3261	0633	3331	0673	3401	0713	3451	0753	3521	0793
3262	0634	3332	0674	3402	0714	3452	0754	3522	0794
3263	0635	3333	0675	3403	0715	3453	0755	3523	0795
3264	0636	3334	0676	3404	0716	3454	0756	3524	0796
3265	0637	3335	0677	3405	0717	3455	0757	3525	0797
3266	0638	3336	0678	3406	0718	3456	0758	3526	0798
3267	0639	3337	0679	3407	0719	3457	0759	3527	0799

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Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
3530	0800	3600	0840	3650	0880	3720	0920	3770	0960
3531	0801	3601	0841	3651	0881	3721	0921	3771	0961
3532	0802	3602	0842	3652	0882	3722	0922	3772	0962
3533	0803	3603	0843	3653	0883	3723	0923	3773	0963
3534	0804	3604	0844	3654	0884	3724	0924	3774	0964
3535	0805	3605	0845	3655	0885	3725	0925	3775	0965
3536	0806	3606	0846	3656	0886	3726	0926	3776	0966
3537	0807	3607	0847	3657	0887	3727	0927	3777	0967
3540	0808	3610	0848	3660	0888	3730	0928	4000	0968
3541	0809	3611	0849	3661	0889	3731	0929	4001	0969
3542	0810	3612	0850	3662	0890	3732	0930	4002	0970
3543	0811	3613	0851	3663	0891	3733	0931	4003	0971
3544	0812	3614	0852	3664	0892	3734	0932	4004	0972
3545	0813	3615	0853	3665	0893	3735	0933	4005	0973
3546	0814	3616	0854	3666	0894	3736	0934	4006	0974
3547	0815	3617	0855	3667	0895	3737	0935	4007	0975
3550	0816	3620	0856	3670	0896	3740	0936	4010	0976
3551	0817	3621	0857	3671	0897	3741	0937	4011	0977
3552	0818	3622	0858	3672	0898	3742	0938	4012	0978
3553	0819	3623	0859	3673	0899	3743	0939	4013	0979
3554	0820	3624	0860	3674	0900	3744	0940	4014	0980
3555	0821	3625	0861	3675	0901	3745	0941	4015	0981
3556	0822	3626	0862	3676	0902	3746	0942	4016	0982
3557	0823	3627	0863	3677	0903	3747	0943	4017	0983
3560	0824	3630	0864	3700	0904	3750	0944	4020	0984
3561	0825	3631	0865	3701	0905	3751	0945	4021	0985
3562	0826	3632	0866	3702	0906	3752	0946	4022	0986
3563	0827	3633	0867	3703	0907	3753	0947	4023	0987
3564	0828	3634	0868	3704	0908	3754	0948	4024	0988
3565	0829	3635	0869	3705	0909	3755	0949	4025	0989
3566	0830	3636	0870	3706	0910	3756	0950	4026	0990
3567	0831	3637	0871	3707	0911	3757	0951	4027	0991
3570	0832	3640	0872	3710	0912	3760	0952	4030	0992
3571	0833	3641	0873	3711	0913	3761	0953	4031	0993
3572	0834	3642	0874	3712	0914	3762	0954	4032	0994
3573	0835	3643	0875	3713	0915	3763	0955	4033	0995
3574	0836	3644	0876	3714	0916	3764	0956	4034	0996
3575	0837	3645	0877	3715	0917	3765	0957	4035	0997
3576	0838	3646	0878	3716	0918	3766	0958	4036	0998
3577	0839	3647	0879	3717	0919	3767	0959	4037	0999

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Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
4040	1000	4110	1040	4160	1080	4230	1120	4300	1160
4041	1001	4111	1041	4161	1081	4231	1121	4301	1161
4042	1002	4112	1042	4162	1082	4232	1122	4302	1162
4043	1003	4113	1043	4163	1083	4233	1123	4303	1163
4044	1004	4114	1044	4164	1084	4234	1124	4304	1164
4045	1005	4115	1045	4165	1085	4235	1125	4305	1165
4046	1006	4116	1046	4166	1086	4236	1126	4306	1166
4047	1007	4117	1047	4167	1087	4237	1127	4307	1167
4050	1008	4120	1048	4170	1088	4240	1128	4310	1168
4051	1009	4121	1049	4171	1089	4241	1129	4311	1169
4052	1010	4122	1050	4172	1090	4242	1130	4312	1170
4053	1011	4123	1051	4173	1091	4243	1131	4313	1171
4054	1012	4124	1052	4174	1092	4244	1132	4314	1172
4055	1013	4125	1053	4175	1093	4245	1133	4315	1173
4056	1014	4126	1054	4176	1094	4246	1134	4316	1174
4057	1015	4127	1055	4177	1095	4247	1135	4317	1175
4060	1016	4130	1056	4200	1096	4250	1136	4320	1176
4061	1017	4131	1057	4201	1097	4251	1137	4321	1177
4062	1018	4132	1058	4202	1098	4252	1138	4322	1178
4063	1019	4133	1059	4203	1099	4253	1139	4323	1179
4064	1020	4134	1060	4204	1100	4254	1140	4324	1180
4065	1021	4135	1061	4205	1101	4255	1141	4325	1181
4066	1022	4136	1062	4206	1102	4256	1142	4326	1182
4067	1023	4137	1063	4207	1103	4257	1143	4327	1183
4070	1024	4140	1064	4210	1104	4260	1144	4330	1184
4071	1025	4141	1065	4211	1105	4261	1145	4331	1185
4072	1026	4142	1066	4212	1106	4262	1146	4332	1186
4073	1027	4143	1067	4213	1107	4263	1147	4333	1187
4074	1028	4144	1068	4214	1108	4264	1148	4334	1188
4075	1029	4145	1069	4215	1109	4265	1149	4335	1189
4076	1030	4146	1070	4216	1110	4266	1150	4336	1190
4077	1031	4147	1071	4217	1111	4267	1151	4337	1191
4100	1032	4150	1072	4220	1112	4270	1152	4340	1192
4101	1033	4151	1073	4221	1113	4271	1153	4341	1193
4102	1034	4152	1074	4222	1114	4272	1154	4342	1194
4103	1035	4153	1075	4223	1115	4273	1155	4343	1195
4104	1036	4154	1076	4224	1116	4274	1156	4344	1196
4105	1037	4155	1077	4225	1117	4275	1157	4345	1197
4106	1038	4156	1078	4226	1118	4276	1158	4346	1198
4107	1039	4157	1079	4227	1119	4277	1159	4347	1199

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Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
4350	1200	4420	1240	4470	1280	4540	1320	4610	1360
4351	1201	4421	1241	4471	1281	4541	1321	4611	1361
4352	1202	4422	1242	4472	1282	4542	1322	4612	1362
4353	1203	4423	1243	4473	1283	4543	1323	4613	1363
4354	1204	4424	1244	4474	1284	4544	1324	4614	1364
4355	1205	4425	1245	4475	1285	4545	1325	4615	1365
4356	1206	4426	1246	4476	1286	4546	1326	4616	1366
4357	1207	4427	1247	4477	1287	4547	1327	4617	1367
4360	1208	4430	1248	4500	1288	4550	1328	4620	1368
4361	1209	4431	1249	4501	1289	4551	1329	4621	1369
4362	1210	4432	1250	4502	1290	4552	1330	4622	1370
4363	1211	4433	1251	4503	1291	4553	1331	4623	1371
4364	1212	4434	1252	4504	1292	4554	1332	4624	1372
4365	1213	4435	1253	4505	1293	4555	1333	4625	1373
4366	1214	4436	1254	4506	1294	4556	1334	4626	1374
4367	1215	4437	1255	4507	1295	4557	1335	4627	1375
4370	1216	4440	1256	4510	1296	4560	1336	4630	1376
4371	1217	4441	1257	4511	1297	4561	1337	4631	1377
4372	1218	4442	1258	4512	1298	4562	1338	4632	1378
4373	1219	4443	1259	4513	1299	4563	1339	4633	1379
4374	1220	4444	1260	4514	1300	4564	1340	4634	1380
4375	1221	4445	1261	4515	1301	4565	1341	4635	1381
4376	1222	4446	1262	4516	1302	4566	1342	4636	1382
4377	1223	4447	1263	4517	1303	4567	1343	4637	1383
4400	1224	4450	1264	4520	1304	4570	1344	4640	1384
4401	1225	4451	1265	4521	1305	4571	1345	4641	1385
4402	1226	4452	1266	4522	1306	4572	1346	4642	1386
4403	1227	4453	1267	4523	1307	4573	1347	4643	1387
4404	1228	4454	1268	4524	1308	4574	1348	4644	1388
4405	1229	4455	1269	4525	1309	4575	1349	4645	1389
4406	1230	4456	1270	4526	1310	4576	1350	4646	1390
4407	1231	4457	1271	4527	1311	4577	1351	4647	1391
4410	1232	4460	1272	4530	1312	4600	1352	4650	1392
4411	1233	4461	1273	4531	1313	4601	1353	4651	1393
4412	1234	4462	1274	4532	1314	4602	1354	4652	1394
4413	1235	4463	1275	4533	1315	4603	1355	4653	1395
4414	1236	4464	1276	4534	1316	4604	1356	4654	1396
4415	1237	4465	1277	4535	1317	4605	1357	4655	1397
4416	1238	4466	1278	4536	1318	4606	1358	4656	1398
4417	1239	4467	1279	4537	1319	4607	1359	4657	1399

Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
4660	1400	4730	1440	5000	1480	5050	1520	5120	1560
4661	1401	4731	1441	5001	1481	5051	1521	5121	1561
4662	1402	4732	1442	5002	1482	5052	1522	5122	1562
4663	1403	4733	1443	5003	1483	5053	1523	5123	1563
4664	1404	4734	1444	5004	1484	5054	1524	5124	1564
4665	1405	4735	1445	5005	1485	5055	1525	5125	1565
4666	1406	4736	1446	5006	1486	5056	1526	5126	1566
4667	1407	4737	1447	5007	1487	5057	1527	5127	1567
4670	1408	4740	1448	5010	1488	5060	1528	5130	1568
4671	1409	4741	1449	5011	1489	5061	1529	5131	1569
4672	1410	4742	1450	5012	1490	5062	1530	5132	1570
4673	1411	4743	1451	5013	1491	5063	1531	5133	1571
4674	1412	4744	1452	5014	1492	5064	1532	5134	1572
4675	1413	4745	1453	5015	1493	5065	1533	5135	1573
4676	1414	4746	1454	5016	1494	5066	1534	5136	1574
4677	1415	4747	1455	5017	1495	5067	1535	5137	1575
4700	1416	4750	1456	5020	1496	5070	1536	5140	1576
4701	1417	4751	1457	5021	1497	5071	1537	5141	1577
4702	1418	4752	1458	5022	1498	5072	1538	5142	1578
4703	1419	4753	1459	5023	1499	5073	1539	5143	1579
4704	1420	4754	1460	5024	1500	5074	1540	5144	1580
4705	1421	4755	1461	5025	1501	5075	1541	5145	1581
4706	1422	4756	1462	5026	1502	5076	1542	5146	1582
4707	1423	4757	1463	5027	1503	5077	1543	5147	1583
4710	1424	4760	1464	5030	1504	5100	1544	5150	1584
4711	1425	4761	1465	5031	1505	5101	1545	5151	1585
4712	1426	4762	1466	5032	1506	5102	1546	5152	1586
4713	1427	4763	1467	5033	1507	5103	1547	5153	1587
4714	1428	4764	1468	5034	1508	5104	1548	5154	1588
4715	1429	4765	1469	5035	1509	5105	1549	5155	1589
4716	1430	4766	1470	5036	1510	5106	1550	5156	1590
4717	1431	4767	1471	5037	1511	5107	1551	5157	1591
4720	1432	4770	1472	5040	1512	5110	1552	5160	1592
4721	1433	4771	1473	5041	1513	5111	1553	5161	1593
4722	1434	4772	1474	5042	1514	5112	1554	5162	1594
4723	1435	4773	1475	5043	1515	5113	1555	5163	1595
4724	1436	4774	1476	5044	1516	5114	1556	5164	1596
4725	1437	4775	1477	5045	1517	5115	1557	5165	1597
4726	1438	4776	1478	5046	1518	5116	1558	5166	1598
4727	1439	4777	1479	5047	1519	5117	1559	5167	1599

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Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
5170	1600	5240	1640	5310	1680	5360	1720	5430	1760
5171	1601	5241	1641	5311	1681	5361	1721	5431	1761
5172	1602	5242	1642	5312	1682	5362	1722	5432	1762
5173	1603	5243	1643	5313	1683	5363	1723	5433	1763
5174	1604	5244	1644	5314	1684	5364	1724	5434	1764
5175	1605	5245	1645	5315	1685	5365	1725	5435	1765
5176	1606	5246	1646	5316	1686	5366	1726	5436	1766
5177	1607	5247	1647	5317	1687	5367	1727	5437	1767
5200	1608	5250	1648	5320	1688	5370	1728	5440	1768
5201	1609	5251	1649	5321	1689	5371	1729	5441	1769
5202	1610	5252	1650	5322	1690	5372	1730	5442	1770
5203	1611	5253	1651	5323	1691	5373	1731	5443	1771
5204	1612	5254	1652	5324	1692	5374	1732	5444	1772
5205	1613	5255	1653	5325	1693	5375	1733	5445	1773
5206	1614	5256	1654	5326	1694	5376	1734	5446	1774
5207	1615	5257	1655	5327	1695	5377	1735	5447	1775
5210	1616	5260	1656	5330	1696	5400	1736	5450	1776
5211	1617	5261	1657	5331	1697	5401	1737	5451	1777
5212	1618	5262	1658	5332	1698	5402	1738	5452	1778
5213	1619	5263	1659	5333	1699	5403	1739	5453	1779
5214	1620	5264	1660	5334	1700	5404	1740	5454	1780
5215	1621	5265	1661	5335	1701	5405	1741	5455	1781
5216	1622	5266	1662	5336	1702	5406	1742	5456	1782
5217	1623	5267	1663	5337	1703	5407	1743	5457	1783
5220	1624	5270	1664	5340	1704	5410	1744	5460	1784
5221	1625	5271	1665	5341	1705	5411	1745	5461	1785
5222	1626	5272	1666	5342	1706	5412	1746	5462	1786
5223	1627	5273	1667	5343	1707	5413	1747	5463	1787
5224	1628	5274	1668	5344	1708	5414	1748	5464	1788
5225	1629	5275	1669	5345	1709	5415	1749	5465	1789
5226	1630	5276	1670	5346	1710	5416	1750	5466	1790
5227	1631	5277	1671	5347	1711	5417	1751	5467	1791
5230	1632	5300	1672	5350	1712	5420	1752	5470	1792
5231	1633	5301	1673	5351	1713	5421	1753	5471	1793
5232	1634	5302	1674	5352	1714	5422	1754	5472	1794
5233	1635	5303	1675	5353	1715	5423	1755	5473	1795
5234	1636	5304	1676	5354	1716	5424	1756	5474	1796
5235	1637	5305	1677	5355	1717	5425	1757	5475	1797
5236	1638	5306	1678	5356	1718	5426	1758	5476	1798
5237	1639	5307	1679	5357	1719	5427	1759	5477	1799

Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
5500	1800	5550	1840	5620	1880	5670	1920	5740	1960
5501	1801	5551	1841	5621	1881	5671	1921	5741	1961
5502	1802	5552	1842	5622	1882	5672	1922	5742	1962
5503	1803	5553	1843	5623	1883	5673	1923	5743	1963
5504	1804	5554	1844	5624	1884	5674	1924	5744	1964
5505	1805	5555	1845	5625	1885	5675	1925	5745	1965
5506	1806	5556	1846	5626	1886	5676	1926	5746	1966
5507	1807	5557	1847	5627	1887	5677	1927	5747	1967
5510	1808	5560	1848	5630	1888	5700	1928	5750	1968
5511	1809	5561	1849	5631	1889	5701	1929	5751	1969
5512	1810	5562	1850	5632	1890	5702	1930	5752	1970
5513	1811	5563	1851	5633	1891	5703	1931	5753	1971
5514	1812	5564	1852	5634	1892	5704	1932	5754	1972
5515	1813	5565	1853	5635	1893	5705	1933	5755	1973
5516	1814	5566	1854	5636	1894	5706	1934	5756	1974
5517	1815	5567	1855	5637	1895	5707	1935	5757	1975
5520	1816	5570	1856	5640	1896	5710	1936	5760	1976
5521	1817	5571	1857	5641	1897	5711	1937	5761	1977
5522	1818	5572	1858	5642	1898	5712	1938	5762	1978
5523	1819	5573	1859	5643	1899	5713	1939	5763	1979
5524	1820	5574	1860	5644	1900	5714	1940	5764	1980
5525	1821	5575	1861	5645	1901	5715	1941	5765	1981
5526	1822	5576	1862	5646	1902	5716	1942	5766	1982
5527	1823	5577	1863	5647	1903	5717	1943	5767	1983
5530	1824	5600	1864	5650	1904	5720	1944	5770	1984
5531	1825	5601	1865	5651	1905	5721	1945	5771	1985
5532	1826	5602	1866	5652	1906	5722	1946	5772	1986
5533	1827	5603	1867	5653	1907	5723	1947	5773	1987
5534	1828	5604	1868	5654	1908	5724	1948	5774	1988
5535	1829	5605	1869	5655	1909	5725	1949	5775	1989
5536	1830	5606	1870	5656	1910	5726	1950	5776	1990
5537	1831	5607	1871	5657	1911	5727	1951	5777	1991
5540	1832	5610	1872	5660	1912	5730	1952	6000	1992
5541	1833	5611	1873	5661	1913	5731	1953	6001	1993
5542	1834	5612	1874	5662	1914	5732	1954	6002	1994
5543	1835	5613	1875	5663	1915	5733	1955	6003	1995
5544	1836	5614	1876	5664	1916	5734	1956	6004	1996
5545	1837	5615	1877	5665	1917	5735	1957	6005	1997
5546	1838	5616	1878	5666	1918	5736	1958	6006	1998
5547	1839	5617	1879	5667	1919	5737	1959	6007	1999

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Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
6010	2000	6060	2040	6130	2080	6200	2120	6250	2160
6011	2001	6061	2041	6131	2081	6201	2121	6251	2161
6012	2002	6062	2042	6132	2082	6202	2122	6252	2162
6013	2003	6063	2043	6133	2083	6203	2123	6253	2163
6014	2004	6064	2044	6134	2084	6204	2124	6254	2164
6015	2005	6065	2045	6135	2085	6205	2125	6255	2165
6016	2006	6066	2046	6136	2086	6206	2126	6256	2166
6017	2007	6067	2047	6137	2087	6207	2127	6257	2167
6020	2008	6070	2048	6140	2088	6210	2128	6260	2168
6021	2009	6071	2049	6141	2089	6211	2129	6261	2169
6022	2010	6072	2050	6142	2090	6212	2130	6262	2170
6023	2011	6073	2051	6143	2091	6213	2131	6263	2171
6024	2012	6074	2052	6144	2092	6214	2132	6264	2172
6025	2013	6075	2053	6145	2093	6215	2133	6265	2173
6026	2014	6076	2054	6146	2094	6216	2134	6266	2174
6027	2015	6077	2055	6147	2095	6217	2135	6267	2175
6030	2016	6100	2056	6150	2096	6220	2136	6270	2176
6031	2017	6101	2057	6151	2097	6221	2137	6271	2177
6032	2018	6102	2058	6152	2098	6222	2138	6272	2178
6033	2019	6103	2059	6153	2099	6223	2139	6273	2179
6034	2020	6104	2060	6154	2100	6224	2140	6274	2180
6035	2021	6105	2061	6155	2101	6225	2141	6275	2181
6036	2022	6106	2062	6156	2102	6226	2142	6276	2182
6037	2023	6107	2063	6157	2103	6227	2143	6277	2183
6040	2024	6110	2064	6160	2104	6230	2144	6300	2184
6041	2025	6111	2065	6161	2105	6231	2145	6301	2185
6042	2026	6112	2066	6162	2106	6232	2146	6302	2186
6043	2027	6113	2067	6163	2107	6233	2147	6303	2187
6044	2028	6114	2068	6164	2108	6234	2148	6304	2188
6045	2029	6115	2069	6165	2109	6235	2149	6305	2189
6046	2030	6116	2070	6166	2110	6236	2150	6306	2190
6047	2031	6117	2071	6167	2111	6237	2151	6307	2191
6050	2032	6120	2072	6170	2112	6240	2152	6310	2192
6051	2033	6121	2073	6171	2113	6241	2153	6311	2193
6052	2034	6122	2074	6172	2114	6242	2154	6312	2194
6053	2035	6123	2075	6173	2115	6243	2155	6313	2195
6054	2036	6124	2076	6174	2116	6244	2156	6314	2196
6055	2037	6125	2077	6175	2117	6245	2157	6315	2197
6056	2038	6126	2078	6176	2118	6246	2158	6316	2198
6057	2039	6127	2079	6177	2119	6247	2159	6317	2199

Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
6320	2200	6370	2240	6440	2280	6510	2320	6560	2360
6321	2201	6371	2241	6441	2281	6511	2321	6561	2361
6322	2202	6372	2242	6442	2282	6512	2322	6562	2362
6323	2203	6373	2243	6443	2283	6513	2323	6563	2363
6324	2204	6374	2244	6444	2284	6514	2324	6564	2364
6325	2205	6375	2245	6445	2285	6515	2325	6565	2365
6326	2206	6376	2246	6446	2286	6516	2326	6566	2366
6327	2207	6377	2247	6447	2287	6517	2327	6567	2367
6330	2208	6400	2248	6450	2288	6520	2328	6570	2368
6331	2209	6401	2249	6451	2289	6521	2329	6571	2369
6332	2210	6402	2250	6452	2290	6522	2330	6572	2370
6333	2211	6403	2251	6453	2291	6523	2331	6573	2371
6334	2212	6404	2252	6454	2292	6524	2332	6574	2372
6335	2213	6405	2253	6455	2293	6525	2333	6575	2373
6336	2214	6406	2254	6456	2294	6526	2334	6576	2374
6337	2215	6407	2255	6457	2295	6527	2335	6577	2375
6340	2216	6410	2256	6460	2296	6530	2336	6600	2376
6341	2217	6411	2257	6461	2297	6531	2337	6601	2377
6342	2218	6412	2258	6462	2298	6532	2338	6602	2378
6343	2219	6413	2259	6463	2299	6533	2339	6603	2379
6344	2220	6414	2260	6464	2300	6534	2340	6604	2380
6345	2221	6415	2261	6465	2301	6535	2341	6605	2381
6346	2222	6416	2262	6466	2302	6536	2342	6606	2382
6347	2223	6417	2263	6467	2303	6537	2343	6607	2383
6350	2224	6420	2264	6470	2304	6540	2344	6610	2384
6351	2225	6421	2265	6471	2305	6541	2345	6611	2385
6352	2226	6422	2266	6472	2306	6542	2346	6612	2386
6353	2227	6423	2267	6473	2307	6543	2347	6613	2387
6354	2228	6424	2268	6474	2308	6544	2348	6614	2388
6355	2229	6425	2269	6475	2309	6545	2349	6615	2389
6356	2230	6426	2270	6476	2310	6546	2350	6616	2390
6357	2231	6427	2271	6477	2311	6547	2351	6617	2391
6360	2232	6430	2272	6500	2312	6550	2352	6620	2392
6361	2233	6431	2273	6501	2313	6551	2353	6621	2393
6362	2234	6432	2274	6502	2314	6552	2354	6622	2394
6363	2235	6433	2275	6503	2315	6553	2355	6623	2395
6364	2236	6434	2276	6504	2316	6554	2356	6624	2396
6365	2237	6435	2277	6505	2317	6555	2357	6625	2397
6366	2238	6436	2278	6506	2318	6556	2358	6626	2398
6367	2239	6437	2279	6507	2319	6557	2359	6627	2399

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Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
6630	2400	6700	2440	6750	2480	7020	2520	7070	2560
6631	2401	6701	2441	6751	2481	7021	2521	7071	2561
6632	2402	6702	2442	6752	2482	7022	2522	7072	2562
6633	2403	6703	2443	6753	2483	7023	2523	7073	2563
6634	2404	6704	2444	6754	2484	7024	2524	7074	2564
6635	2405	6705	2445	6755	2485	7025	2525	7075	2565
6636	2406	6706	2446	6756	2486	7026	2526	7076	2566
6637	2407	6707	2447	6757	2487	7027	2527	7077	2567
6640	2408	6710	2448	6760	2488	7030	2528	7100	2568
6641	2409	6711	2449	6761	2489	7031	2529	7101	2569
6642	2410	6712	2450	6762	2490	7032	2530	7102	2570
6643	2411	6713	2451	6763	2491	7033	2531	7103	2571
6644	2412	6714	2452	6764	2492	7034	2532	7104	2572
6645	2413	6715	2453	6765	2493	7035	2533	7105	2573
6646	2414	6716	2454	6766	2494	7036	2534	7106	2574
6647	2415	6717	2455	6767	2495	7037	2535	7107	2575
6650	2416	6720	2456	6770	2496	7040	2536	7110	2576
6651	2417	6721	2457	6771	2497	7041	2537	7111	2577
6652	2418	6722	2458	6772	2498	7042	2538	7112	2578
6653	2419	6723	2459	6773	2499	7043	2539	7113	2579
6654	2420	6724	2460	6774	2500	7044	2540	7114	2580
6655	2421	6725	2461	6775	2501	7045	2541	7115	2581
6656	2422	6726	2462	6776	2502	7046	2542	7116	2582
6657	2423	6727	2463	6777	2503	7047	2543	7117	2583
6660	2424	6730	2464	7000	2504	7050	2544	7120	2584
6661	2425	6731	2465	7001	2505	7051	2545	7121	2585
6662	2426	6732	2466	7002	2506	7052	2546	7122	2586
6663	2427	6733	2467	7003	2507	7053	2547	7123	2587
6664	2428	6734	2468	7004	2508	7054	2548	7124	2588
6665	2429	6735	2469	7005	2509	7055	2549	7125	2589
6666	2430	6736	2470	7006	2510	7056	2550	7126	2590
6667	2431	6737	2471	7007	2511	7057	2551	7127	2591
6670	2432	6740	2472	7010	2512	7060	2552	7130	2592
6671	2433	6741	2473	7011	2513	7061	2553	7131	2593
6672	2434	6742	2474	7012	2514	7062	2554	7132	2594
6673	2435	6743	2475	7013	2515	7063	2555	7133	2595
6674	2436	6744	2476	7014	2516	7064	2556	7134	2596
6675	2437	6745	2477	7015	2517	7065	2557	7135	2597
6676	2438	6746	2478	7016	2518	7066	2558	7136	2598
6677	2439	6747	2479	7017	2519	7067	2559	7137	2599

Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
7140	2600	7210	2640	7260	2680	7330	2720	7400	2760
7141	2601	7211	2641	7261	2681	7331	2721	7401	2761
7142	2602	7212	2642	7262	2682	7332	2722	7402	2762
7143	2603	7213	2643	7263	2683	7333	2723	7403	2763
7144	2604	7214	2644	7264	2684	7334	2724	7404	2764
7145	2605	7215	2645	7265	2685	7335	2725	7405	2765
7146	2606	7216	2646	7266	2686	7336	2726	7406	2766
7147	2607	7217	2647	7267	2687	7337	2727	7407	2767
7150	2608	7220	2648	7270	2688	7340	2728	7410	2768
7151	2609	7221	2649	7271	2689	7341	2729	7411	2769
7152	2610	7222	2650	7272	2690	7342	2730	7412	2770
7153	2611	7223	2651	7273	2691	7343	2731	7413	2771
7154	2612	7224	2652	7274	2692	7344	2732	7414	2772
7155	2613	7225	2653	7275	2693	7345	2733	7415	2773
7156	2614	7226	2654	7276	2694	7346	2734	7416	2774
7157	2615	7227	2655	7277	2695	7347	2735	7417	2775
7160	2616	7230	2656	7300	2696	7350	2736	7420	2776
7161	2617	7231	2657	7301	2697	7351	2737	7421	2777
7162	2618	7232	2658	7302	2698	7352	2738	7422	2778
7163	2619	7233	2659	7303	2699	7353	2739	7423	2779
7164	2620	7234	2660	7304	2700	7354	2740	7424	2780
7165	2621	7235	2661	7305	2701	7355	2741	7425	2781
7166	2622	7236	2662	7306	2702	7356	2742	7426	2782
7167	2623	7237	2663	7307	2703	7357	2743	7427	2783
7170	2624	7240	2664	7310	2704	7360	2744	7430	2784
7171	2625	7241	2665	7311	2705	7361	2745	7431	2785
7172	2626	7242	2666	7312	2706	7362	2746	7432	2786
7173	2627	7243	2667	7313	2707	7363	2747	7433	2787
7174	2628	7244	2668	7314	2708	7364	2748	7434	2788
7175	2629	7245	2669	7315	2709	7365	2749	7435	2789
7176	2630	7246	2670	7316	2710	7366	2750	7436	2790
7177	2631	7247	2671	7317	2711	7367	2751	7437	2791
7200	2632	7250	2672	7320	2712	7370	2752	7440	2792
7201	2633	7251	2673	7321	2713	7371	2753	7441	2793
7202	2634	7252	2674	7322	2714	7372	2754	7442	2794
7203	2635	7253	2675	7323	2715	7373	2755	7443	2795
7204	2636	7254	2676	7324	2716	7374	2756	7444	2796
7205	2637	7255	2677	7325	2717	7375	2757	7445	2797
7206	2638	7256	2678	7326	2718	7376	2758	7446	2798
7207	2639	7257	2679	7327	2719	7377	2759	7447	2799

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Machine Language To RIP Conversion Table

OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP	OCTAL	RIP
7450	2800	7520	2840	7570	2880	7640	2920	7710	2960
7451	2801	7521	2841	7571	2881	7641	2921	7711	2961
7452	2802	7522	2842	7572	2882	7642	2922	7712	2962
7453	2803	7523	2843	7573	2883	7643	2923	7713	2963
7454	2804	7524	2844	7574	2884	7644	2924	7714	2964
7455	2805	7525	2845	7575	2885	7645	2925	7715	2965
7456	2806	7526	2846	7576	2886	7646	2926	7716	2966
7457	2807	7527	2847	7577	2887	7647	2927	7717	2967
7460	2808	7530	2848	7600	2888	7650	2928	7720	2968
7461	2809	7531	2849	7601	2889	7651	2929	7721	2969
7462	2810	7532	2850	7602	2890	7652	2930	7722	2970
7463	2811	7533	2851	7603	2891	7653	2931	7723	2971
7464	2812	7534	2852	7604	2892	7654	2932	7724	2972
7465	2813	7535	2853	7605	2893	7655	2933	7725	2973
7466	2814	7536	2854	7606	2894	7656	2934	7726	2974
7467	2815	7537	2855	7607	2895	7657	2935	7727	2975
7470	2816	7540	2856	7610	2896	7660	2936	7730	2976
7471	2817	7541	2857	7611	2897	7661	2937	7731	2977
7472	2818	7542	2858	7612	2898	7662	2938	7732	2978
7473	2819	7543	2859	7613	2899	7663	2939	7733	2979
7474	2820	7544	2860	7614	2900	7664	2940	7734	2980
7475	2821	7545	2861	7615	2901	7665	2941	7735	2981
7476	2822	7546	2862	7616	2902	7666	2942	7736	2982
7477	2823	7547	2863	7617	2903	7667	2943	7737	2983
7500	2824	7550	2864	7620	2904	7670	2944	7740	2984
7501	2825	7551	2865	7621	2905	7671	2945	7741	2985
7502	2826	7552	2866	7622	2906	7672	2946	7742	2986
7503	2827	7553	2867	7623	2907	7673	2947	7743	2987
7504	2828	7554	2868	7624	2908	7674	2948	7744	2988
7505	2829	7555	2869	7625	2909	7675	2949	7745	2989
7506	2830	7556	2870	7626	2910	7676	2950	7746	2990
7507	2831	7557	2871	7627	2911	7677	2951	7747	2991
7510	2832	7560	2872	7630	2912	7700	2952	7750	2992
7511	2833	7561	2873	7631	2913	7701	2953	7751	2993
7512	2834	7562	2874	7632	2914	7702	2954	7752	2994
7513	2835	7563	2875	7633	2915	7703	2955	7753	2995
7514	2836	7564	2876	7634	2916	7704	2956	7754	2996
7515	2837	7565	2877	7635	2917	7705	2957	7755	2997
7516	2838	7566	2878	7636	2918	7706	2958	7756	2998
7517	2839	7567	2879	7637	2919	7707	2959	7757	2999

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